

*TOMORROW starts here.*



Cisco *live!*

# Deploying a Virtualised Campus Network Infrastructure

BRKCRS-2033

Geoff Yates

Systems Engineer

# Clear Message for Virtualisation

## Qld to spend \$7.4 billion fixing nearly all IT systems

By *Allie Coyne* on Jun 11, 2013 9:53 AM

Filed under *Software*

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### IT audit report finds "systemic business risk".

The Queensland Government will need to replace ninety percent of its IT systems within five years, with the overall project to cost \$7.4 billion, more than \$2 billion over the initial forecast.

The state's new IT minister Ian Walker tabled the long-awaited IT Audit and the [government's response](#) to Parliament on Friday last week. The audit had been [due for release last year](#) but was held back multiple times.

The [five-month audit](#) covered 900 projects and 10,000 systems. It cost \$5.2 million and required 32 public servants.

The report also made the following recommendations, which the government has agreed to:

- ▶ Cancel unused mobile and fixed telephone services, optimise data plans, consolidate telco accounts and increase printer efficiencies
- ▶ Decommission unused systems and exit its Travel Management System
- ▶ Initiate and maintain a program of rigorous application of business continuity planning for all business critical systems
- ▶ Never modify commercially-provided commodity applications to meet unique business requirements
- ▶ Conduct basic technical upgrades for high-risk payroll, finance, systems
- ▶ Further analyse the Health finance system replacement
- ▶ Establish an externally-managed desktop arrangement, and
- ▶ Study the options for a single-government data network for all agencies.

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# Clear Message for Virtualisation

**Study the options for a single-government data network for all agencies.**

# Agenda

Virtualisation solves these Challenges

Virtualisation Architectures

Case Study

Industry Trends

Putting it all Together

# Legend

## Informational Icons:



“For Your Reference” – these slides are used to help you configure a particular feature or technology solution



“Emerging Technology” – self explanatory



BRKCRS-2033

“Where to Learn More” – for additional details, please see the indicated presentation

## Network Connections:



Routed Connections in “Red” – L3



Switched Connections in “Black” – L2

# Agenda

 Virtualisation solves these Challenges

 Virtualisation Architectures

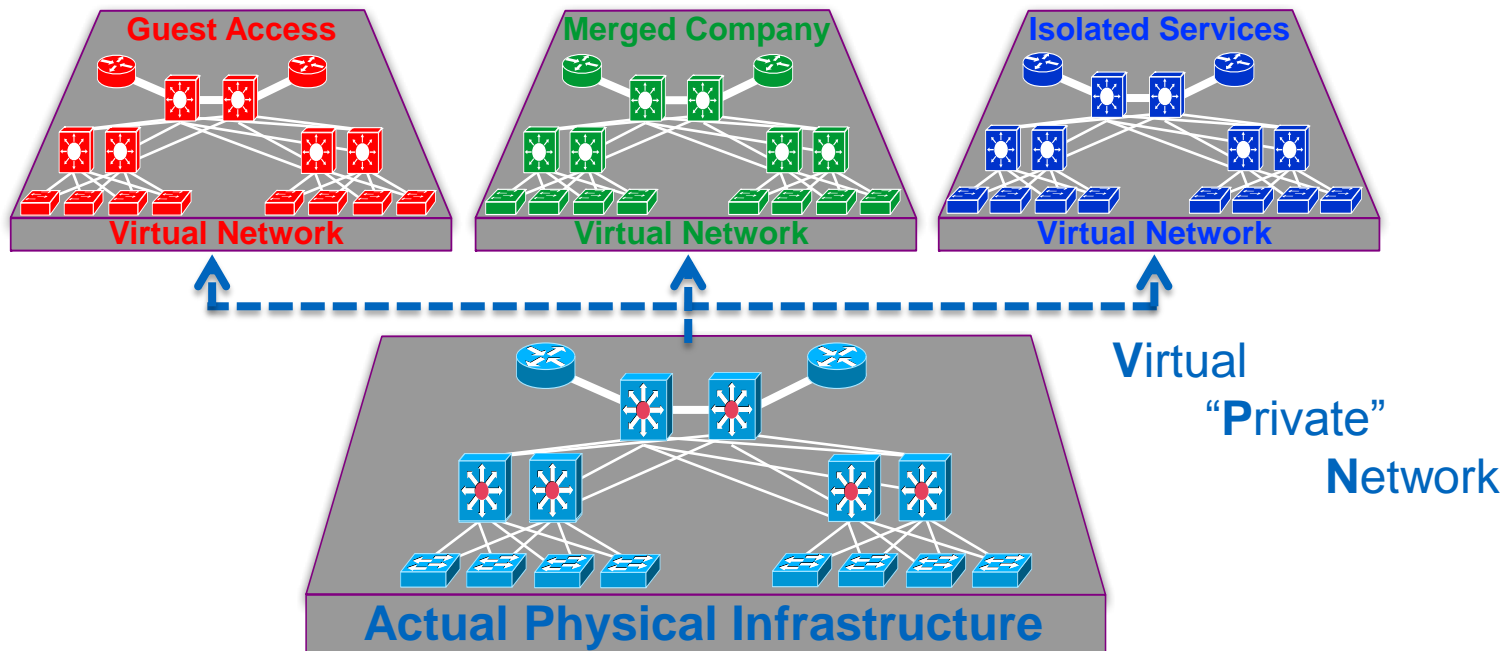
 Case Study

 Industry Trends

 Putting it all Together

# Why Virtualise?

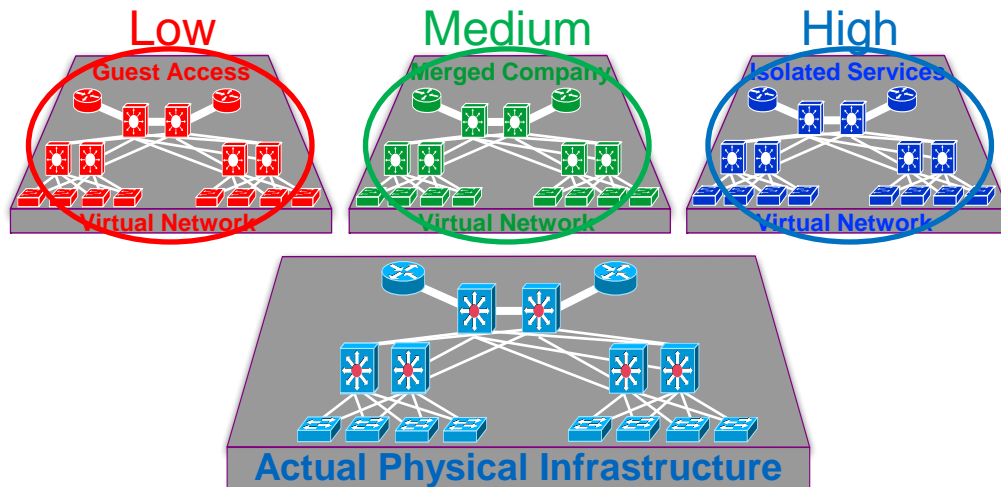
- Unique security policies per logical domain
- Traffic isolation per application, group, service etc...
- Logically separates traffic using one physical infrastructure





# Virtualisation Benefits

- Groups and services are logically separated
  - Telephony systems, building control, surveillance
  - Security Policies are unique to each virtual group/service
- Regulatory compliance
  - HIPAA
  - PCI
  - SOX
  - etc...



# Agenda

Virtualisation solves these Challenges

Virtualisation Architectures

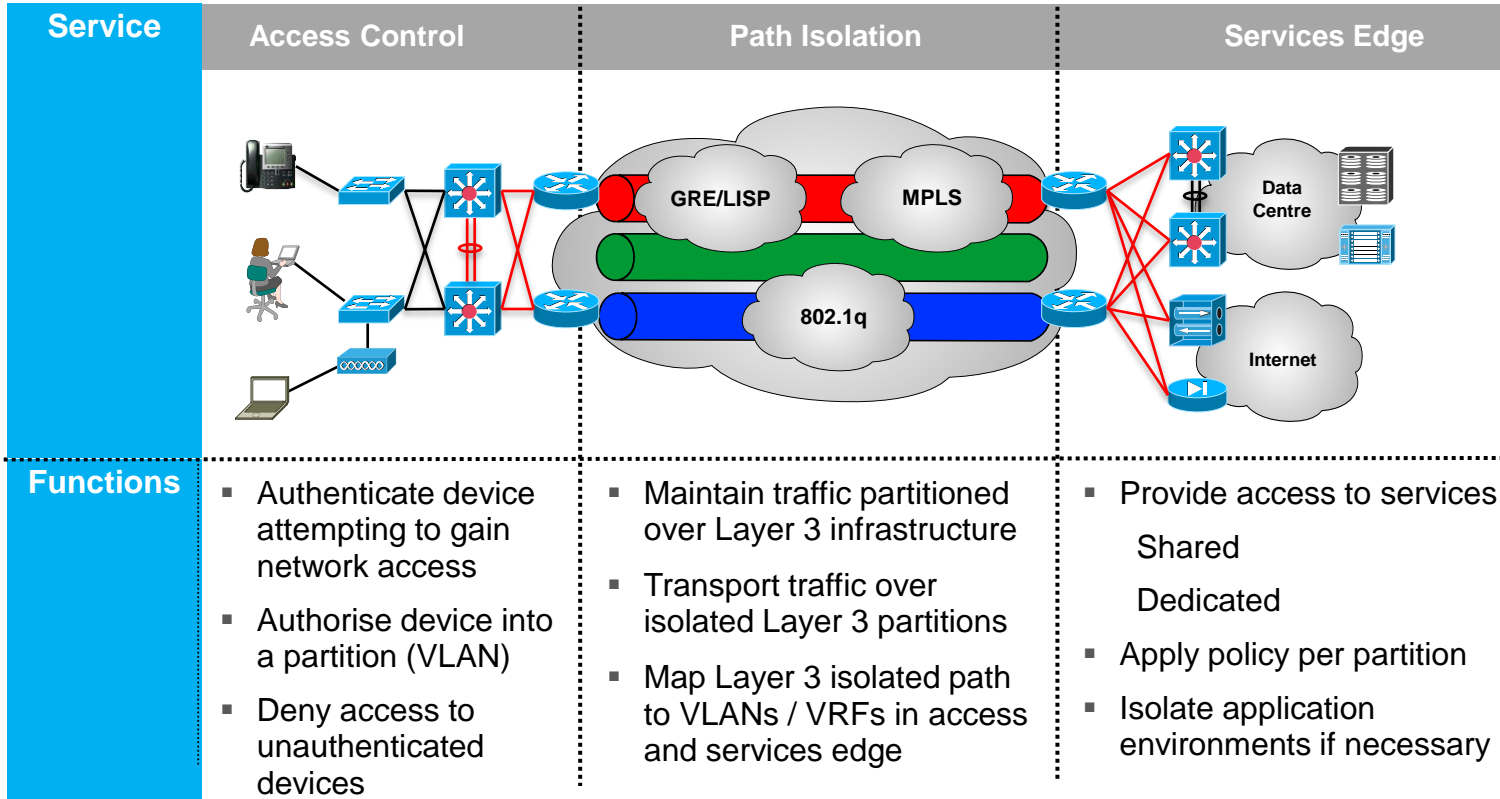
Case Study

Industry Trends

Putting it all Together

# Network Virtualisation

## Components



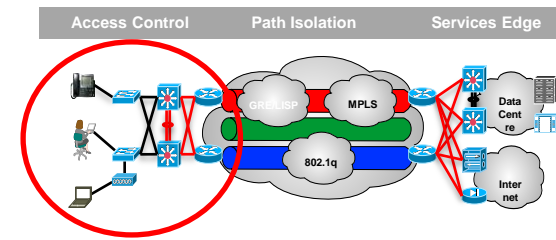
# Access Control

## Authentication - Who are you?

- Client-based
  - 802.1X – assigned to VLAN
  - Identity Services Engine (ISE)
- Clientless
  - Web authentication
  - MAC-addressed based
  - Identity Services Engine (ISE)
- Static control
  - Port security (static VLAN, ACL, MAC, etc...)

## Authorisation - Where can you go?

- VLAN / VRF
- ACL, Security Group Tags (SGT), Security Group ACLs (SGACL)
- Policy enforcement via Identity Services Engine (ISE)



## Primary Features and Benefits

Comprehensive  
Secure Access



Device Profiling and Posture



Contextual Identity (Intelligent Identity)

Operational  
Efficiency



Policy Management



Network Enforcement and Control Point

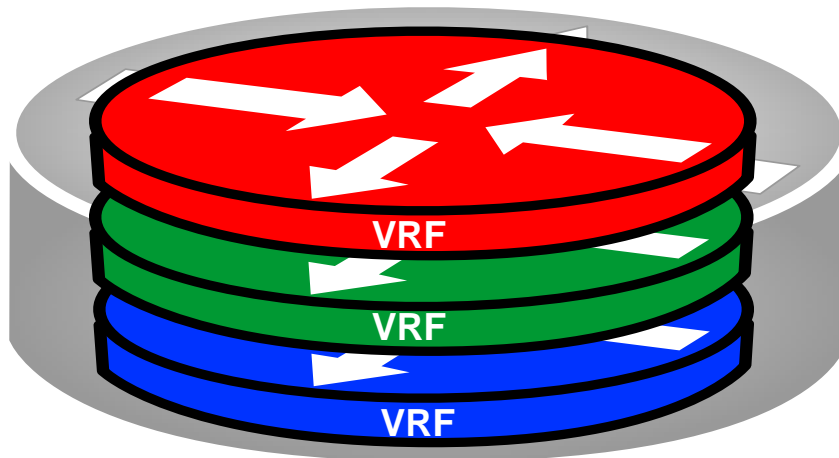
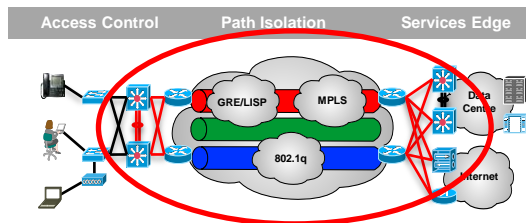
# Device Virtualisation

## Virtually multiple devices

- Control plane virtualisation
- Data plane virtualisation
- Services virtualisation

## Device virtualisation

- One physical device
  - Switch
  - Router
  - Firewall
  - Etc...

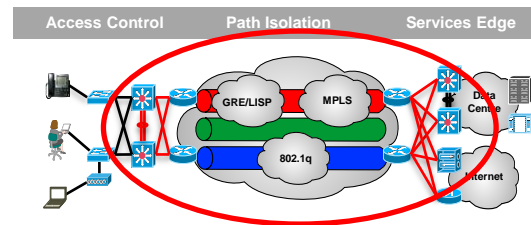
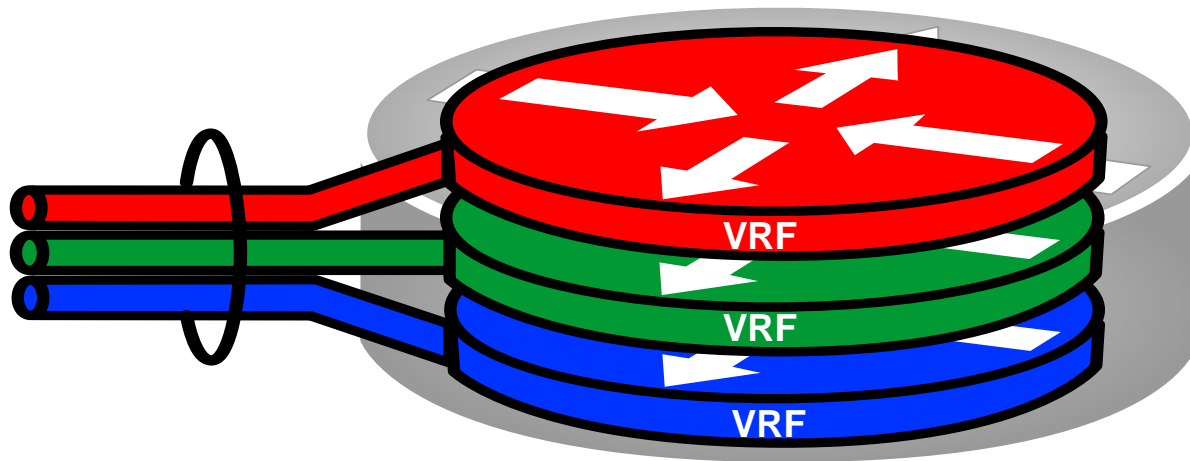


VRF: Virtual Routing and Forwarding

# Device Virtualisation

## Connecting to a VRF – Client Side

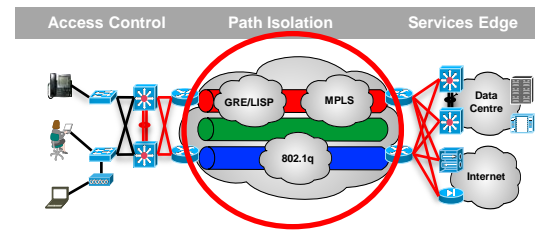
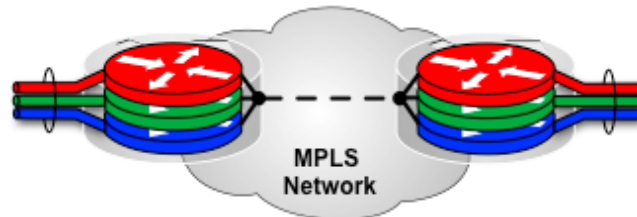
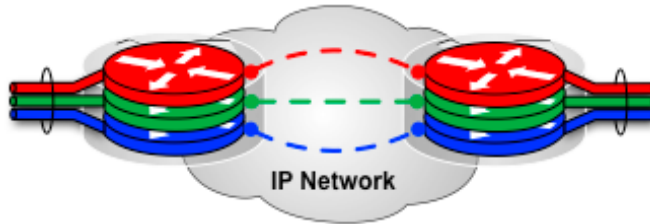
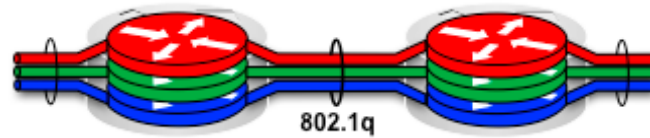
- Physical interface
  - Ethernet
- Logical interface
  - VLAN - 802.1q trunk



# Path Isolation

## Data Path Virtualisation – Network Side

- Hop-by-Hop
  - VRF-Lite End-to-End
  - EVN (Easy Virtual Network)
  - 802.1q for Separation
- Multi-Hop
  - VRF-Lite + GRE
  - VRF-Lite + LISP
  - GRE/LISP for Separation
- Multi-Hop
  - MPLS-VPN
  - MPLS Labels for Separation

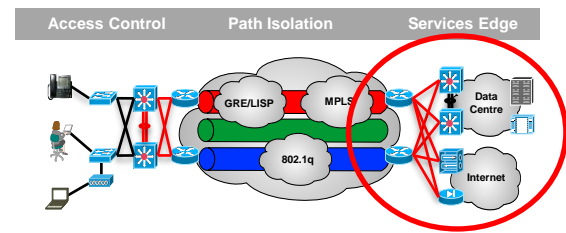
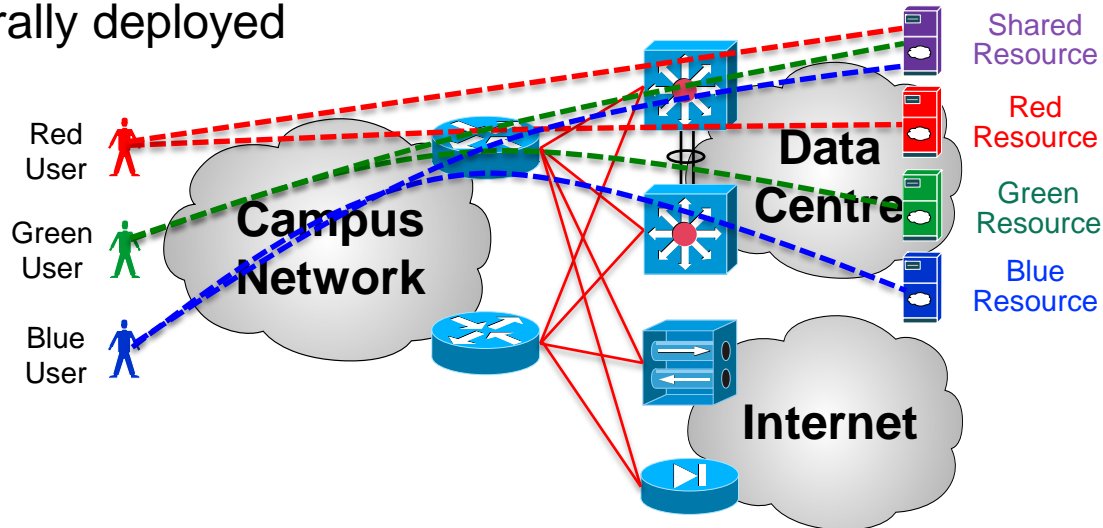




# Services Edge

## Sharing Services Between VPNs

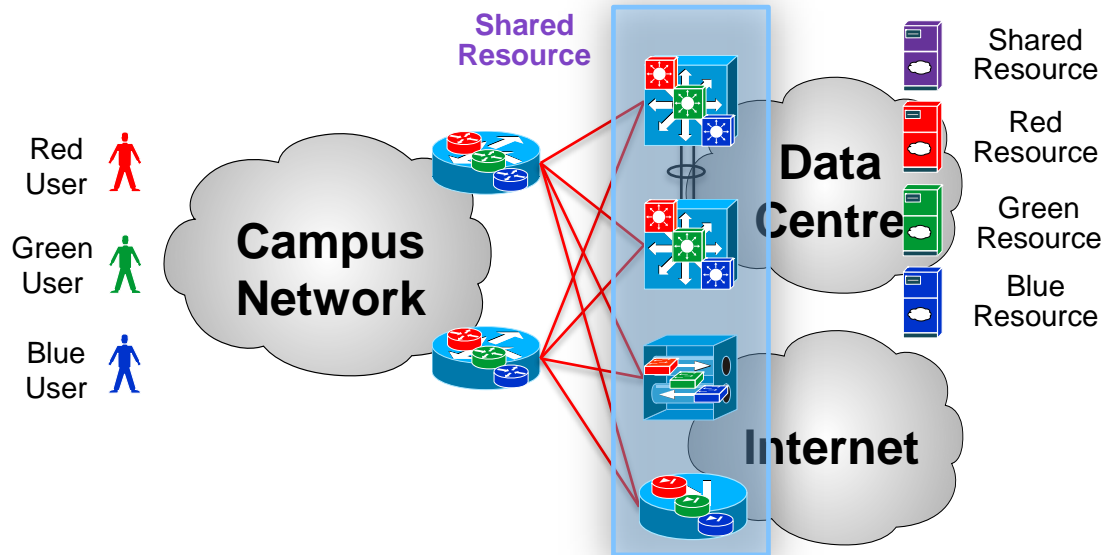
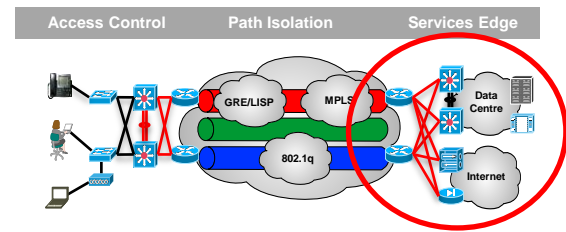
- Unnecessary to duplicate services per group
  - E-mail, DNS, LDAP, Storage, etc...
- Economical
- Efficient and manageable
- Policies centrally deployed

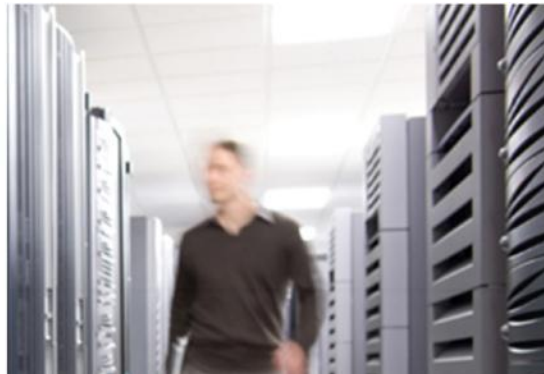


# Services Edge

## Sharing Resources

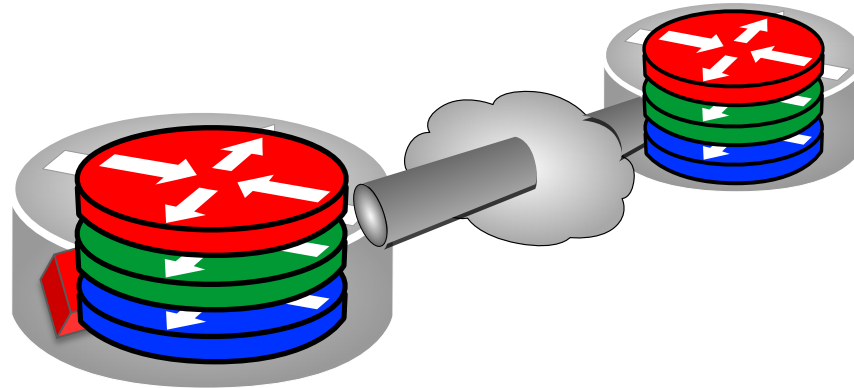
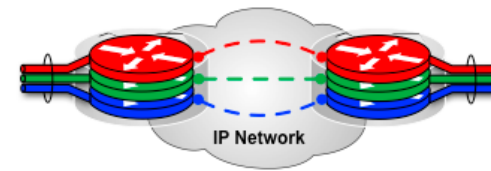
- Firewall (multi-context) - FWSM / ASA / ASA Module
- Server Load Balancing (multi-context) - ACE
- IPSec / SSL VPN - Router (F-VRF) / ASA VLAN mapping





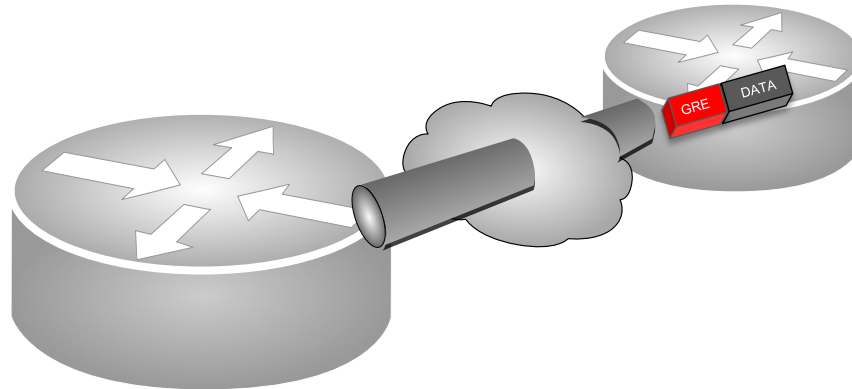
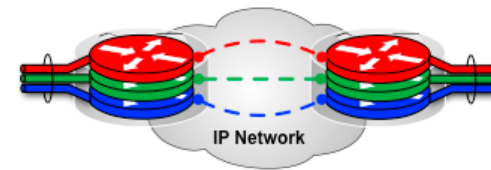
## VRF-Lite and GRE tunnels

# VRF-Lite and GRE Tunnels



GRE encapsulation represent 24 extra bytes or 28 if a key is present

# VRF-Lite and GRE Tunnels

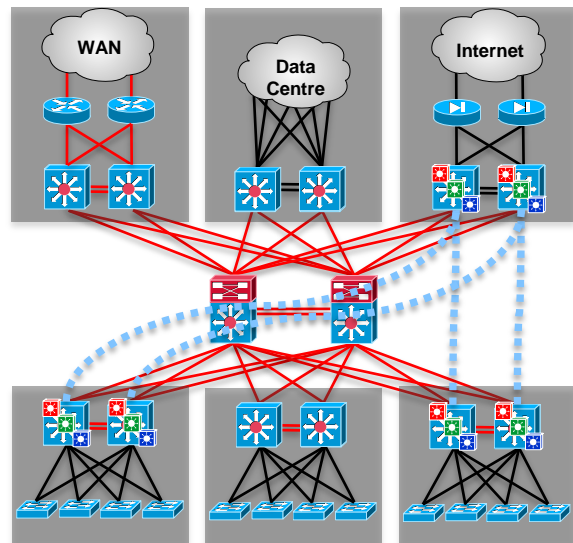


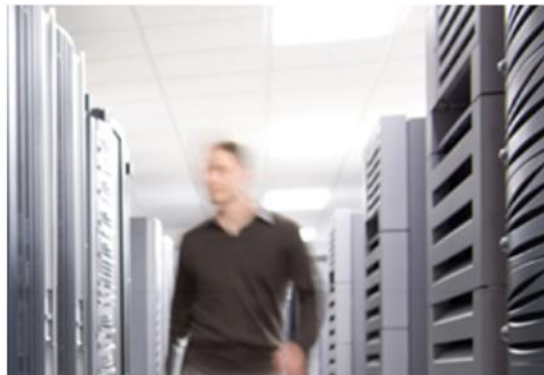
GRE encapsulation represents 24 extra bytes or 28 if a key is present

# VRF-Lite and GRE Tunnels

## Deployment Summary

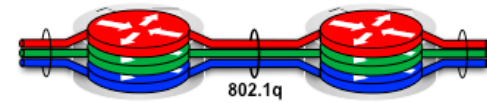
- Infrastructure
  - Recommended for hub-and-spoke requirements
  - Limited scale for single or few VPN applications (guest access, NAC remediation)
  - GRE supported in HW on Catalyst 6500 and Nexus 7K
- Application and Services
  - Multiple VRF-aware services available
- Learning Curve
  - Familiar routing protocols can be used
  - IP Based solution



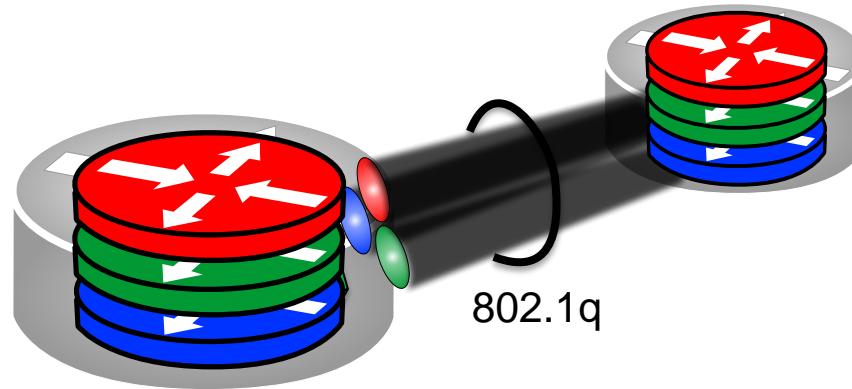


## VRF-Lite and Easy Virtual Network (EVN)

# VRF-Lite/EVN End-to-End

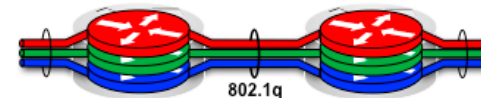


- Packets processed per VRF
- Unique Control Plane and Data Plane

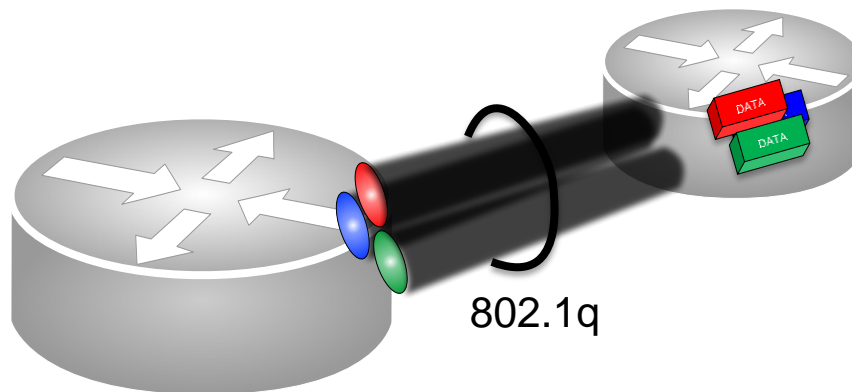




# VRF-Lite/EVN End-to-End



- Packets processed per VRF
- Unique Control Plane and Data Plane



# VRF-Lite/EVN

## Client-Side Configuration



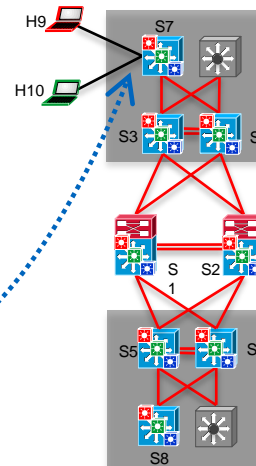
```
vrf definition GRN
!
 address-family ipv4
!
 address-family ipv6
!
vrf definition RED
!
 address-family ipv4
!
 address-family ipv6

interface Vlan17
 vrf forwarding GRN
 ip address 172.17.8.8 255.255.255.0
 ipv6 address 2001:17:8::8/64
!
interface Vlan16
 vrf forwarding RED
 ip address 172.16.8.8 255.255.255.0
 ipv6 address 2001:16:8::8/64
```

Defining the  
VRFs  
IPv4 and IPv6

Client-side  
Interface

Currently no IPv6 support for EVN



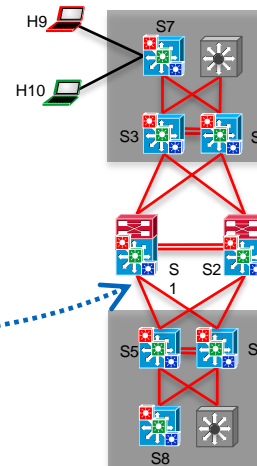
# VRF-Lite

## Network-Side Configuration

```
interface Ethernet0/0.16
vrf forwarding RED
encapsulation dot1Q 16
ip address 172.16.85.8 255.255.255.0
ipv6 address 2001:16:85::8/64
!
interface Ethernet0/0.17
vrf forwarding GRN
encapsulation dot1Q 17
ip address 172.17.85.8 255.255.255.0
ipv6 address 2001:17:85::8/64
!
!
interface Ethernet0/1.16
vrf forwarding RED
encapsulation dot1Q 16
ip address 172.16.86.8 255.255.255.0
ipv6 address 2001:16:86::8/64
!
interface Ethernet0/1.17
vrf forwarding GRN
encapsulation dot1Q 17
ip address 172.17.86.8 255.255.255.0
ipv6 address 2001:17:86::8/64
```

Assign IPv4 and v6 addresses

Network side interface



# EVN

## Network-Side Configuration



```
vrf definition GRN
vnet tag 102
!
```

```
address-family ipv4
```

```
!
```

```
vrf definition RED
```

```
vnet tag 101
```

```
!
```

```
address-family ipv4
```

```
interface Ethernet0/0
```

```
vnet trunk
```

```
ip address 192.168.74.7 255.255.255.0
```

```
!
```

```
interface Ethernet0/1
```

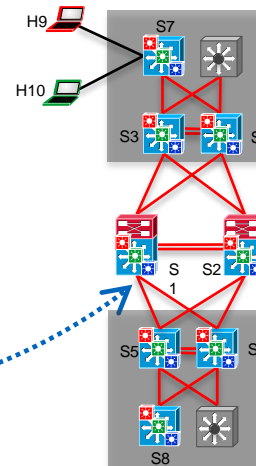
```
vnet trunk
```

```
ip address 192.168.73.7 255.255.255.0
```

```
!
```

VRF Definition  
and VNET tag  
association

Network-side  
interfaces



# EVN

## Derived Configuration

```
#show derived-config

interface Ethernet0/0
 vnet trunk
 ip address 192.168.74.7 255.255.255.0
 !
interface Ethernet0/0.101
 description Subinterface for VNET RED
 vrf forwarding RED
 encapsulation dot1Q 101
 ip address 192.168.74.7 255.255.255.0
 !
interface Ethernet0/0.102
 description Subinterface for VNET GRN
 vrf forwarding GRN
 encapsulation dot1Q 102
 ip address 192.168.74.7 255.255.255.0
```

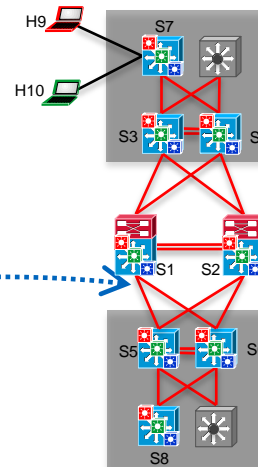
Physical interface

Network Side

Sub-interfaces created automatically

Descriptions added

Reuse of IP address – logically separated on trunk



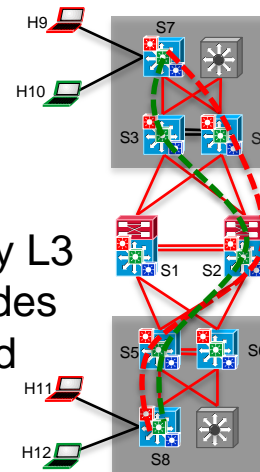


```

H9#traceroute 172.16.8.11
Type escape sequence to abort.
Tracing the route to 172.16.8.8
VRF info: (vrf in name/id, vrf out name/id)
 1 172.16.7.7 (RED,RED/101) 0 msec 1 msec 1 msec
 2 192.168.74.4 (RED/101,RED/101) 1 msec 0 msec 1 msec
 3 192.168.42.2 (RED/101,RED/101) 1 msec 0 msec 0 msec
 4 192.168.52.5 (RED/101,RED/101) 1 msec 1 msec 0 msec
 5 192.168.85.8 (RED/101,RED) 2 msec 5 msec 4 msec
 6 172.16.8.11 5 msec * 5 msec

H10#traceroute 172.17.8.12
Type escape sequence to abort.
Tracing the route to 172.17.8.12
VRF info: (vrf in name/id, vrf out name/id)
 1 172.17.7.7 (GRN,GRN/102) 0 msec 0 msec 1 msec
 2 192.168.73.3 (GRN/102,GRN/102) 1 msec 0 msec 1 msec
 3 192.168.32.2 (GRN/102,GRN/102) 5 msec 5 msec 5 msec
 4 192.168.52.5 (GRN/102,GRN/102) 6 msec 5 msec 5 msec
 5 192.168.85.8 (GRN/102,GRN) 5 msec 5 msec 4 msec
 6 172.17.8.12 5 msec * 5 msec
    
```

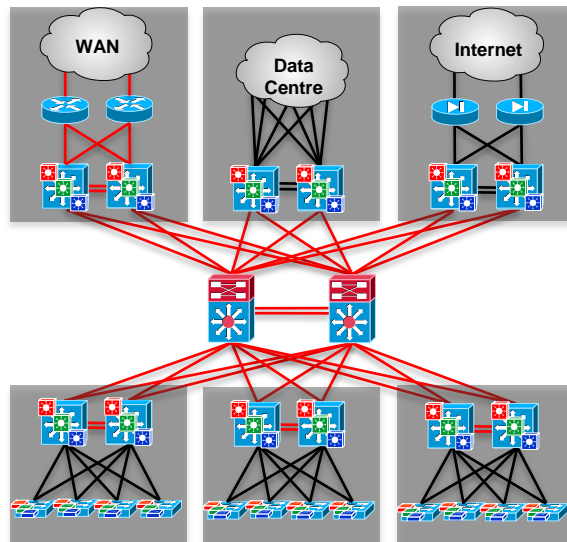
Traceroute indicates every L3 hop and provides VRF name and VLAN



# VRF-Lite End-to-End

## Summary

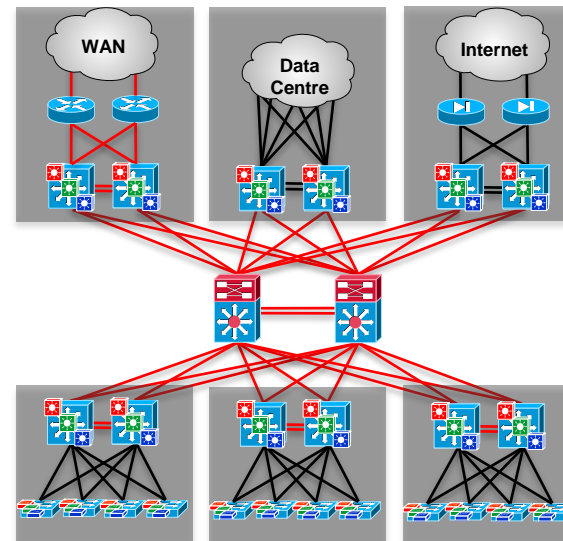
- Deployment
  - End-to-End IP based Solution
  - Easy migration from existing campus architecture
  - Any to any connectivity within VPNs
  - 8 or less VRFs recommended
  - Supported on Catalyst 6500, 4500E/X, 3000 families, and Nexus 7000
- Application and Services
  - Multiple VRF-aware Services available
- Learning Curve
  - Familiar routing protocols
  - IP Alternative to MPLS



# EVN

## Summary

- Deployment
  - End-to-End IP based Solution
  - Easy integration with VRF-Lite
  - Any to any connectivity within VPNs
  - Route replication
  - Supported on ASR1K, Sup2T, Cat4K, ISR-G2
  - 32 or less VRFs supported
- Applications and Services
  - Multiple VRF-aware services available
- Learning Curve
  - Familiar routing protocols can be used
  - IP Alternative to MPLS



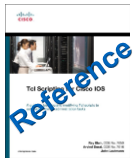
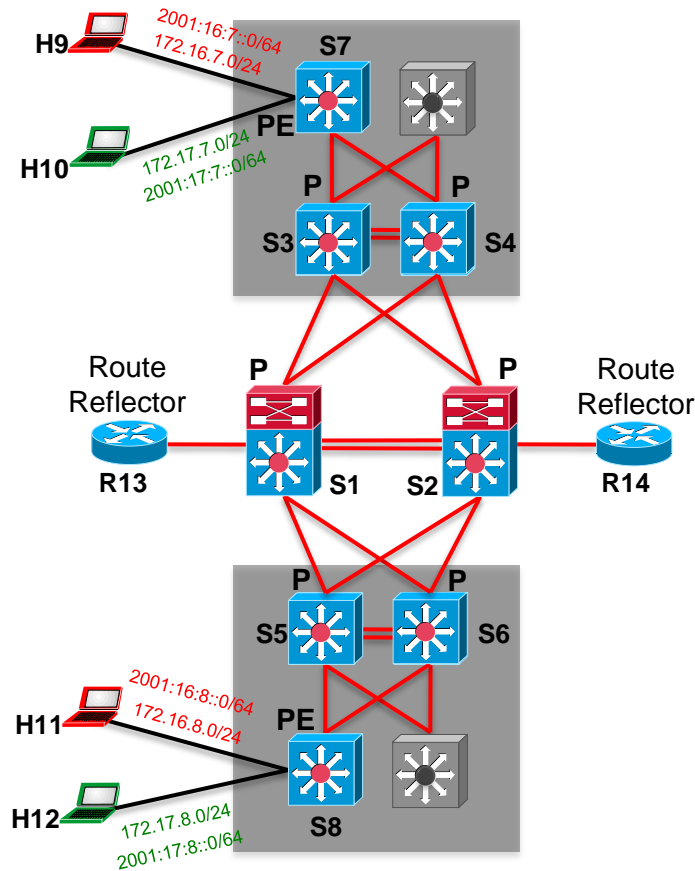




# MPLS-VPN

# Test Diagram

## MPLS-VPN



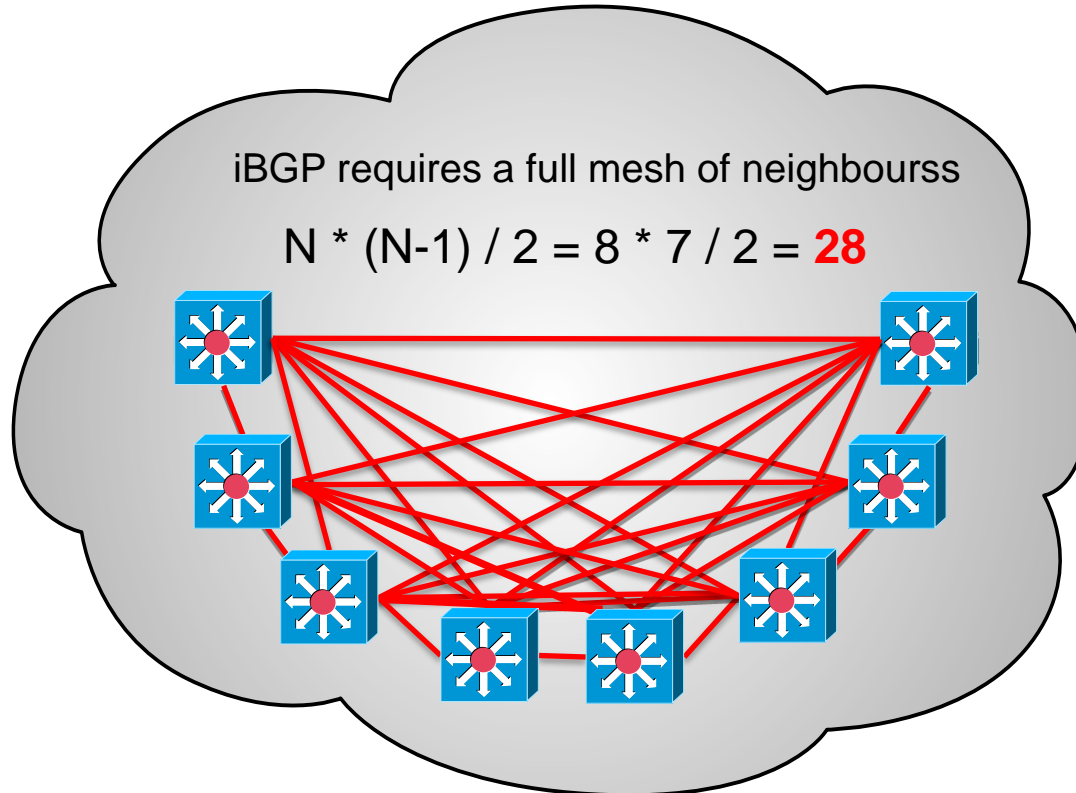
# MPLS-VPN

## Overview

- P (Provider) router = Label Switching Router (LSR) = core router
  - Runs an IGP and LDP
- PE (Provider Edge) router = edge router (LSR)
  - Runs an IGP, LDP and MP-BGP
- CE (Customer Edge) router
  - Connects customer network to MPLS network

# MPLS-VPN

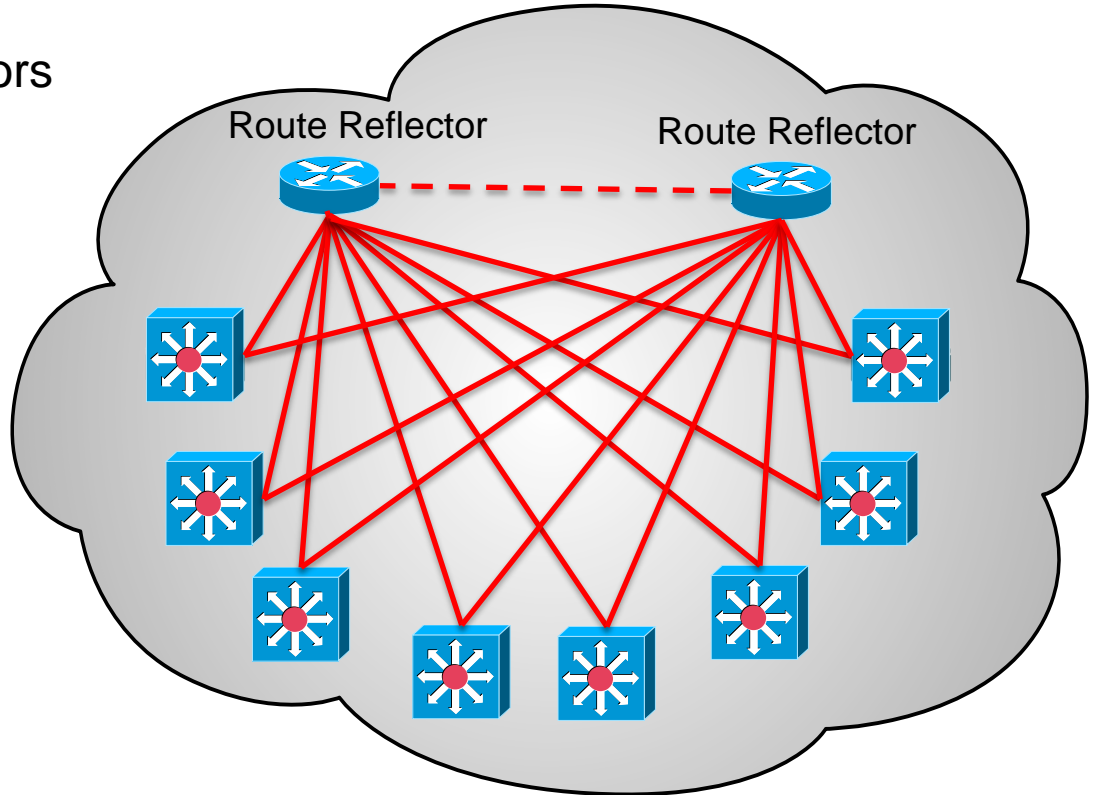
## BGP Scalability – iBGP Neighbour Relationships



# MPLS-VPN

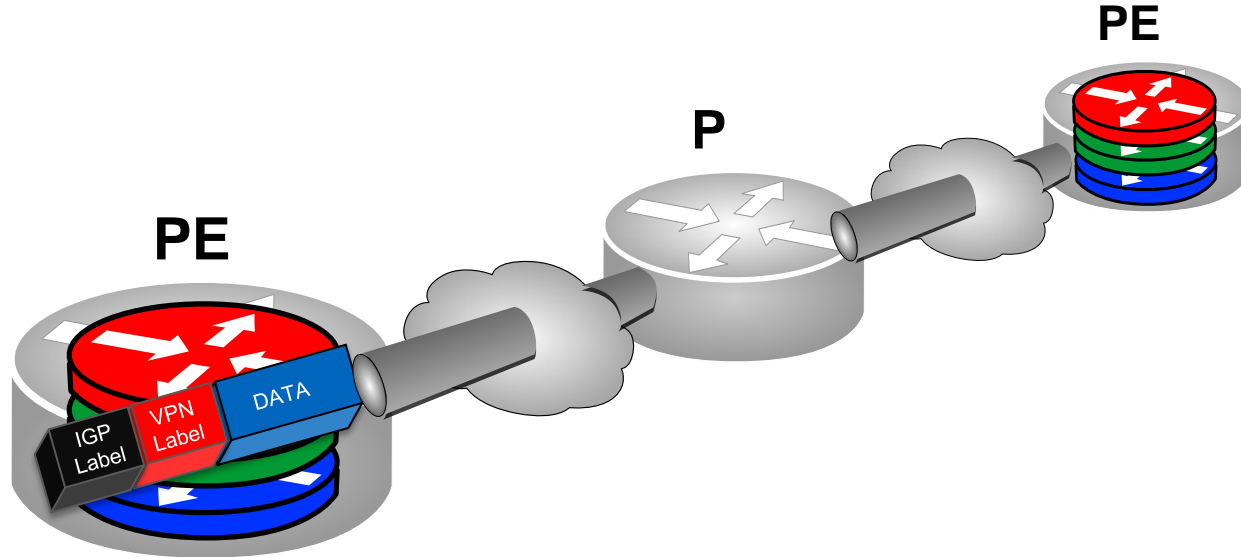
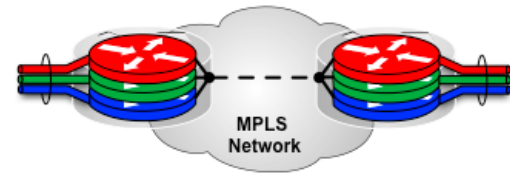
## BGP Scalability – Route Reflectors

- Use “purpose-built” RRs
- Don't place RRs in data path
- Geographically diverse



# MPLS-VPN

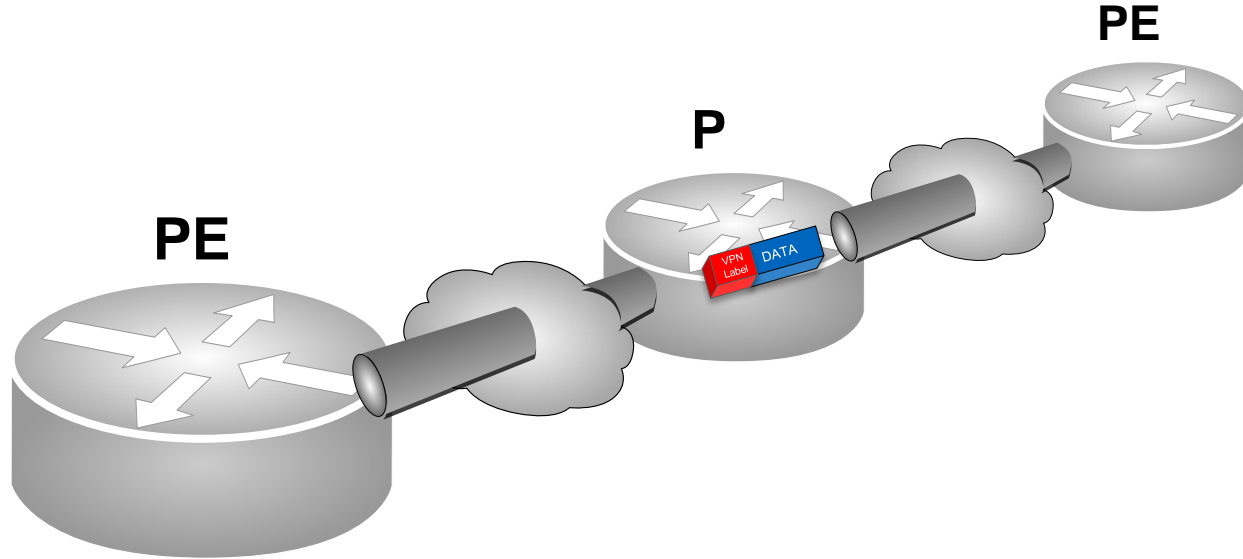
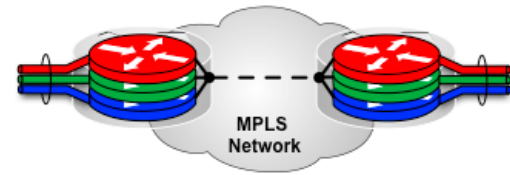
## Label Stack



MPLS VPN packet format

# MPLS-VPN

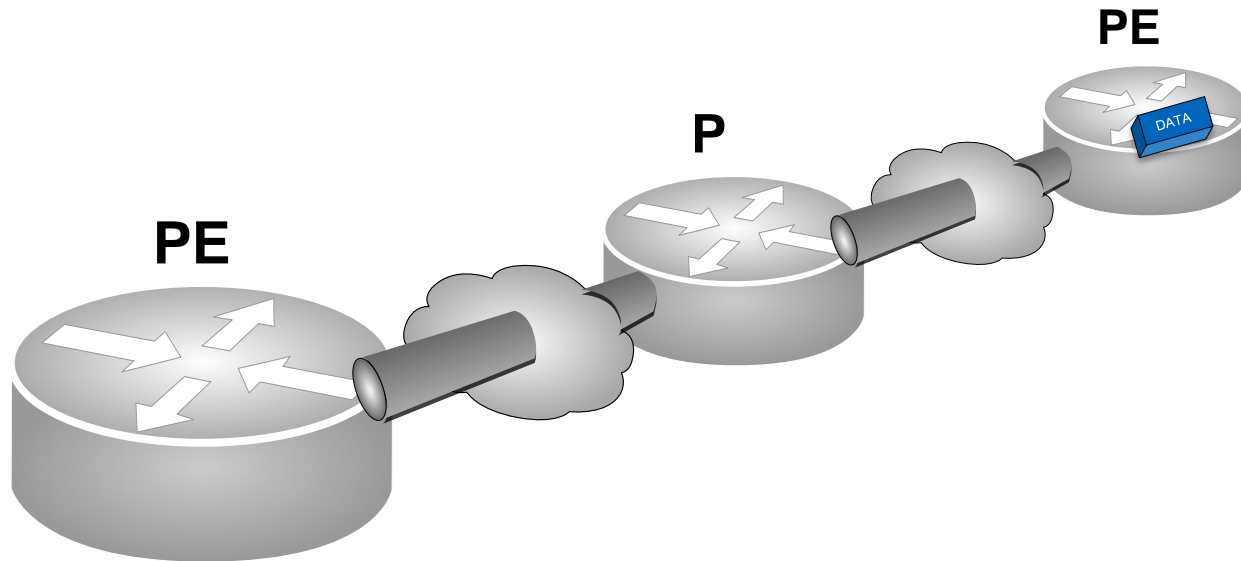
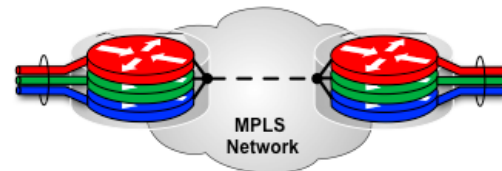
## Label Stack



MPLS VPN packet format

# MPLS-VPN

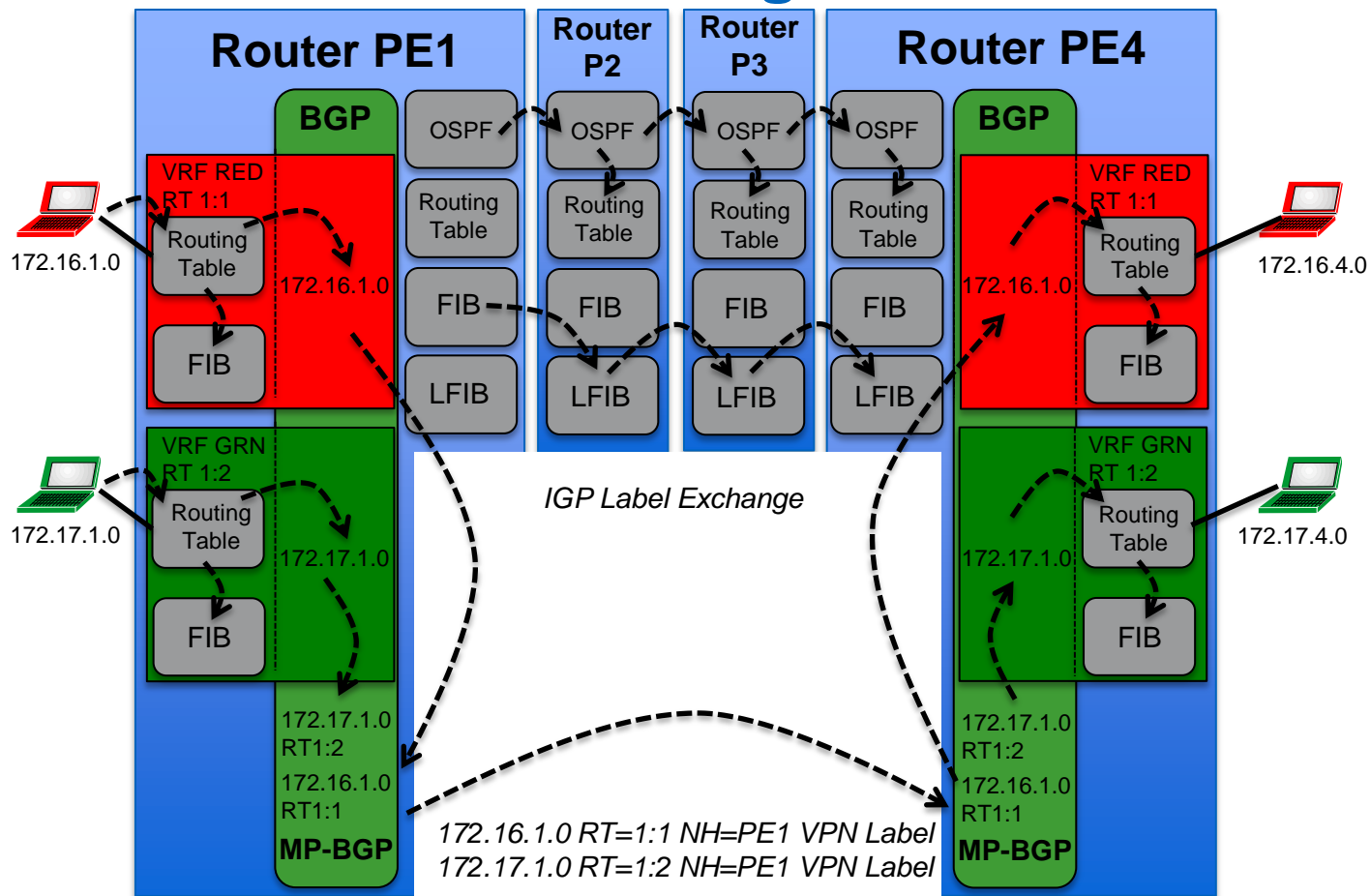
## Label Stack



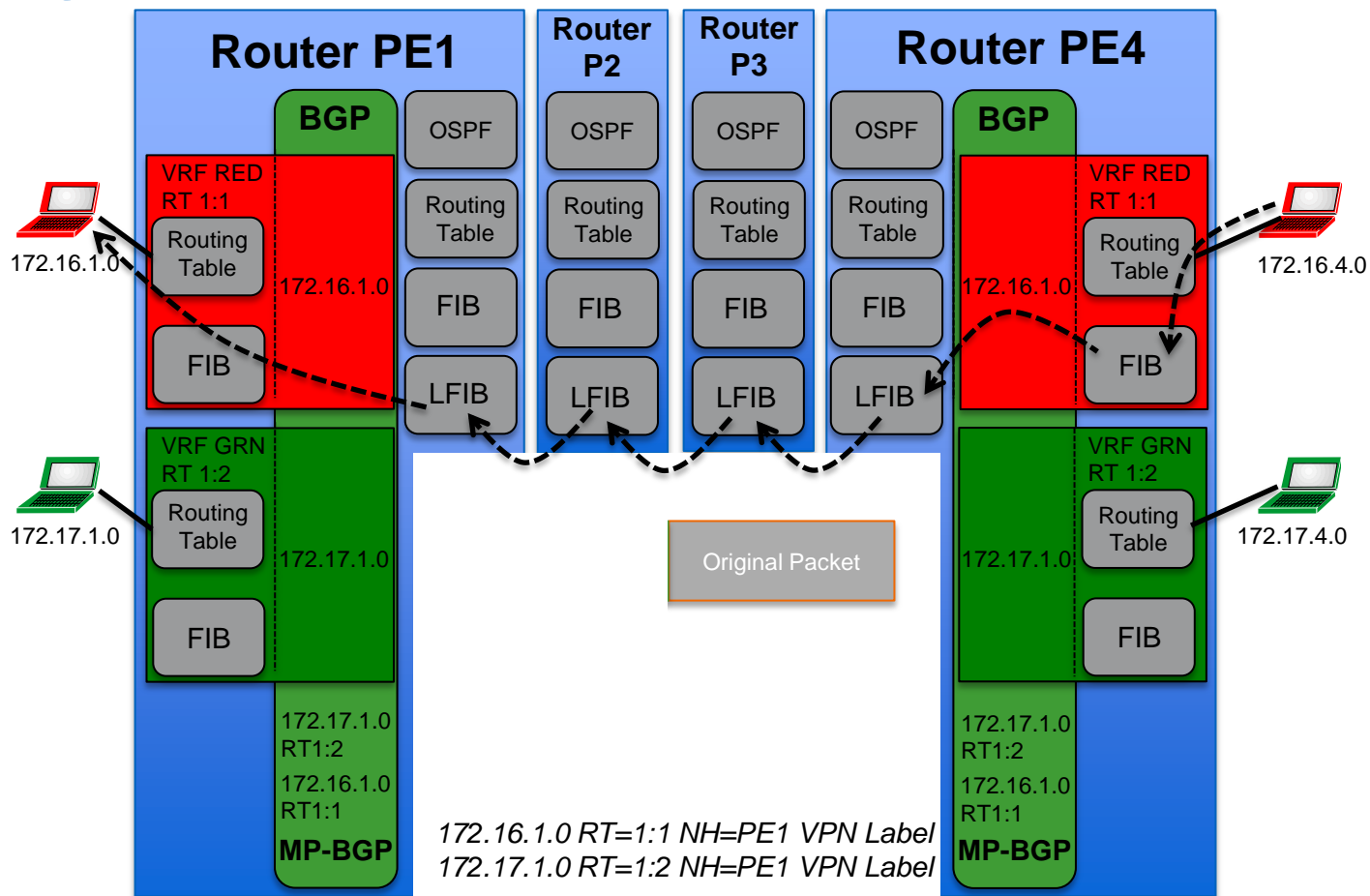
MPLS VPN packet format



# MPLS-VPN – Label Exchange



# MPLS-VPN – Packet Flow



# MPLS-VPN

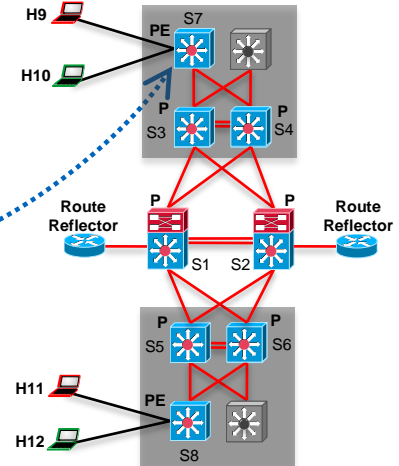
## Configuration (PE)

```
vrf definition GRN
  rd 1:2
  !
  address-family ipv4
    route-target export 1:2
    route-target import 1:2
  exit-address-family
  !
  address-family ipv6
    route-target export 1:2
    route-target import 1:2
  exit-address-family
  !
vrf definition RED
  rd 1:1
  !
  address-family ipv4
    route-target export 1:1
    route-target import 1:1
  exit-address-family
  !
  address-family ipv6
    route-target export 1:1
    route-target import 1:1
  exit-address-family
```

Defining the VRFs  
IPv4 and IPv6

RD is required for  
BGP

Import and Export  
to populate VRF  
routing table



# MPLS-VPN

## Configuration (PE)

```
interface Loopback0
 ip address 192.168.0.8 255.255.255.255

interface Ethernet0/0
 ip address 192.168.85.8 255.255.255.0
 mpls ip
!
interface Ethernet0/1
 ip address 192.168.86.8 255.255.255.0
 mpls ip
!
router eigrp 1
 network 192.168.0.0 0.0.255.255

interface Ethernet0/2
 vrf forwarding GRN
 ip address 172.17.8.8 255.255.255.0
 ipv6 address 2001:17:8::8/64
!
interface Ethernet0/3
 vrf forwarding RED
 ip address 172.16.8.8 255.255.255.0
 ipv6 address 2001:16:8::8/64
```

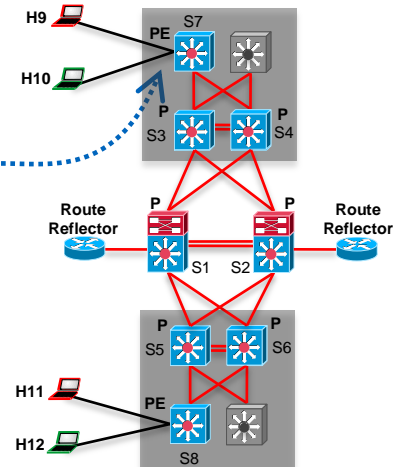
Host-route on  
loopback for directed  
LDP session

Network Side  
Interfaces

IGP for propagation  
of loopbacks

Client Side Interface

IPv4 and IPv6  
address assignment



# MPLS-VPN

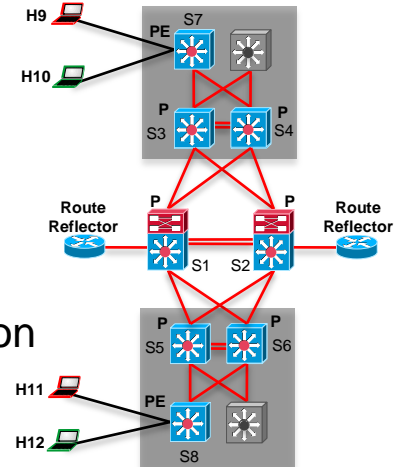
## Configuration (PE)

```
router bgp 65000
 neighbor 192.168.0.13 remote-as 65000
 neighbor 192.168.0.13 update-source Loopback0
 neighbor 192.168.0.14 remote-as 65000
 neighbor 192.168.0.14 update-source Loopback0
 !
 address-family vpnv4
  neighbor 192.168.0.13 activate
  neighbor 192.168.0.13 send-community extended
  neighbor 192.168.0.14 activate
  neighbor 192.168.0.14 send-community extended
 !
 address-family vpnv6
  neighbor 192.168.0.13 activate
  neighbor 192.168.0.13 send-community extended
  neighbor 192.168.0.14 activate
  neighbor 192.168.0.14 send-community extended
```

BGP base  
configuration

VPNv4 configuration

VPNv6 configuration



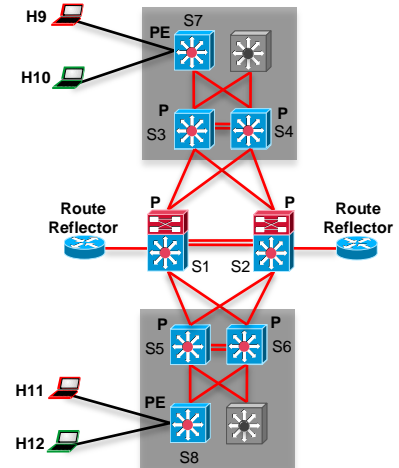
# MPLS-VPN

## Configuration (PE)

```
router bgp 65000
!  
 address-family ipv4 vrf GRN
  redistribute connected
!  
 address-family ipv6 vrf GRN
  redistribute connected
!  
 address-family ipv4 vrf RED
  redistribute connected
!  
 address-family ipv6 vrf RED
  redistribute connected
```

VRF address-family

Redistribute locally  
connected routes



# MPLS-VPN

## Configuration – Route Reflector (RR)



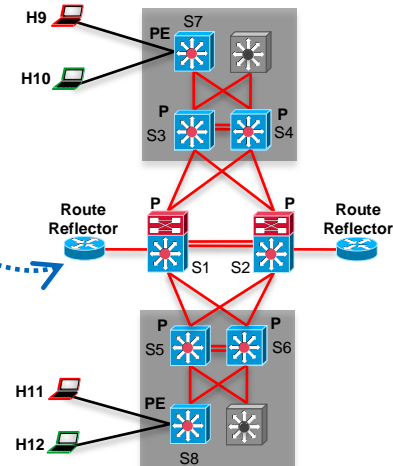
```
router bgp 65000
  no bgp default route-target filter
  neighbor AS65000 peer-group
  neighbor AS65000 remote-as 65000
  neighbor AS65000 update-source Loopback0
  neighbor AS65000 route-reflector-client
  neighbor 192.168.0.7 peer-group AS65000
  neighbor 192.168.0.8 peer-group AS65000
  !
address-family vpnv4
  neighbor AS65000 send-community extended
  neighbor AS65000 route-reflector-client
  neighbor 192.168.0.7 activate
  neighbor 192.168.0.8 activate
  !
address-family vpnv6
  neighbor AS65000 send-community extended
  neighbor AS65000 route-reflector-client
  neighbor 192.168.0.7 activate
  neighbor 192.168.0.8 activate
```

BGP base configuration

Route-target filter to allow all VPN routes in

VPNv4 configuration

VPNv6 configuration



# MPLS-VPN

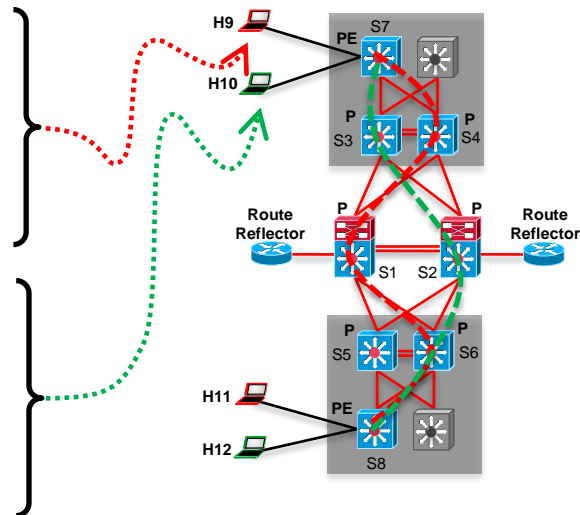
## Traffic Example



```
H9#trace 172.16.8.11
Tracing the route to 172.16.8.11
VRF info: (vrf in name/id, vrf out name/id)
 1 172.16.7.7 0 msec 4 msec 4 msec
 2 192.168.74.4 [MPLS: Labels 22/22 Exp 0] 0 msec 4 msec 2 msec
 3 192.168.41.1 [MPLS: Labels 22/22 Exp 0] 0 msec 1 msec 0 msec
 4 192.168.61.6 [MPLS: Labels 22/22 Exp 0] 1 msec 1 msec 1 msec
 5 172.16.8.8 1 msec 1 msec 5 msec
 6 172.16.8.11 1 msec * 0 msec

H10#trace 172.17.8.12
Tracing the route to 172.17.8.12
VRF info: (vrf in name/id, vrf out name/id)
 1 172.17.7.7 2 msec 0 msec 0 msec
 2 192.168.73.3 [MPLS: Labels 22/20 Exp 0] 1 msec 0 msec 0 msec
 3 192.168.32.2 [MPLS: Labels 22/20 Exp 0] 1 msec 1 msec 1 msec
 4 192.168.62.6 [MPLS: Labels 22/20 Exp 0] 1 msec 1 msec 0 msec
 5 172.17.8.8 1 msec 1 msec 1 msec
 6 172.17.8.12 0 msec * 1 msec
```

The hosts in this example (H9/H10) are IOS routers



Traceroute indicates labels



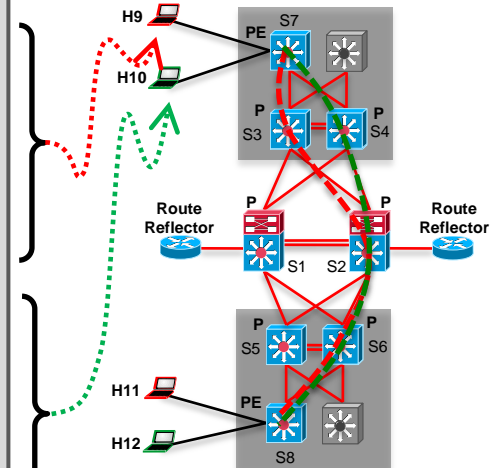
# MPLS-VPN

## Traffic Example



```
H9#trace 2001:16:8::11
Tracing the route to 2001:16:8::11
 0 2001:16:7::7 1 msec 0 msec 4 msec
 1 ::FFFF:192.168.73.3 [MPLS: Labels 22/23 Exp 0] 0 msec 0 msec 0 msec
 2 ::FFFF:192.168.32.2 [MPLS: Labels 22/23 Exp 0] 1 msec 1 msec 2 msec
 3 ::FFFF:192.168.62.6 [MPLS: Labels 22/23 Exp 0] 1 msec 1 msec 1 msec
 4 2001:16:8::8 0 msec 0 msec 0 msec
 5 2001:16:8::11 1 msec 5 msec 1 msec
```

```
H10#trace 2001:17:8::12
Tracing the route to 2001:17:8::12
 0 2001:17:7::7 4 msec 5 msec 4 msec
 1 ::FFFF:192.168.74.4 [MPLS: Labels 22/21 Exp 0] 2 msec 1 msec 0 msec
 2 ::FFFF:192.168.42.2 [MPLS: Labels 22/21 Exp 0] 1 msec 1 msec 0 msec
 3 ::FFFF:192.168.62.6 [MPLS: Labels 22/21 Exp 0] 0 msec 0 msec 1 msec
 4 2001:17:8::8 0 msec 1 msec 1 msec
 5 2001:17:8::12 1 msec 1 msec 1 msec
```



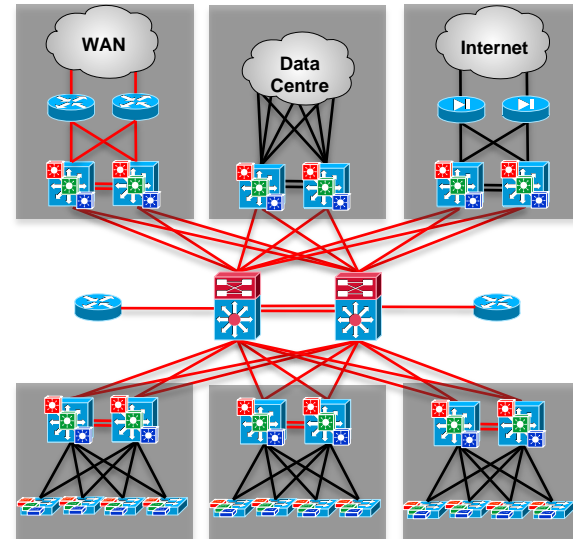
The hosts in this example (H9/H10) are IOS routers

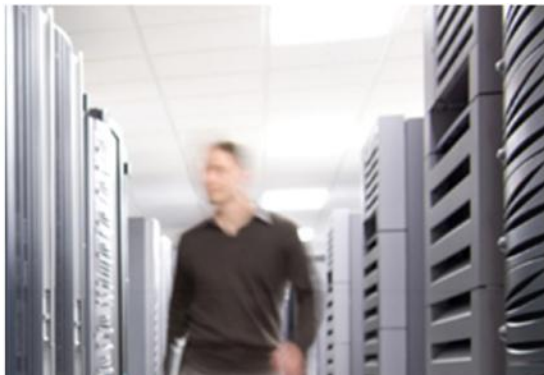
Traceroute indicates  
labels  
IPv4 core only

# MPLS-VPN

## Considerations

- Deployment
  - Highly scalable
  - Purpose-built route-reflectors recommended
  - Any-to-any connectivity within VPNs
  - Pseudo-wire support (DCI/Legacy applications)
  - Supported on Catalyst 6500 (Sup720 and Sup32 – no DFC3A/PFC3A), Sup2T, Nexus 7000, ME3750, ME3600/3800 and ASR9K
- Application and Services
  - Multiple VRF-aware Services available
- Learning Curve
  - MPLS
  - Multi-Protocol BGP



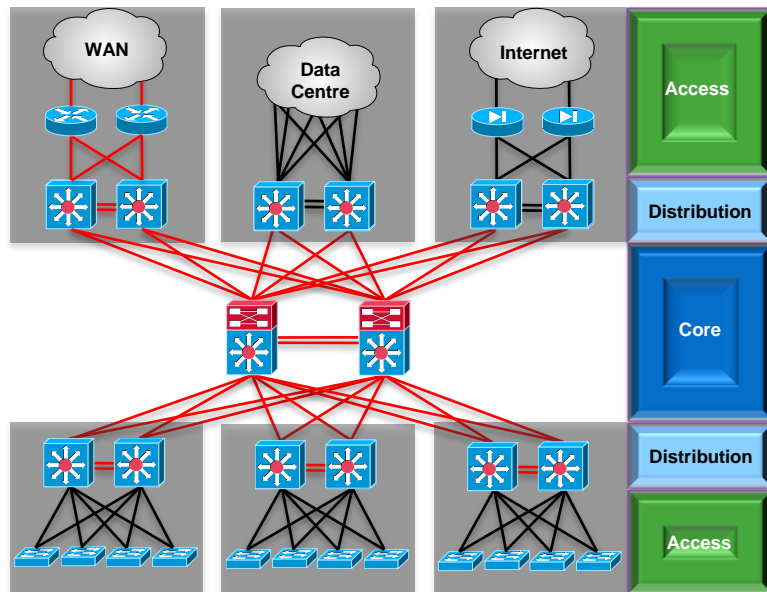


## Solid Design

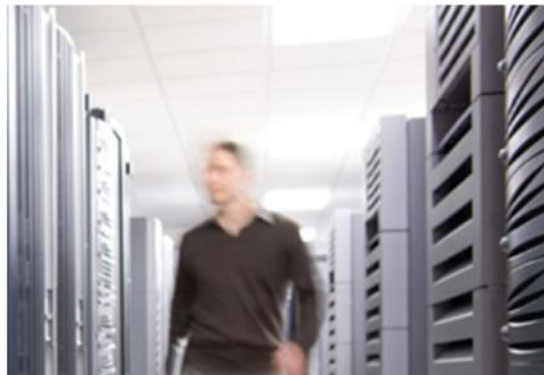
# Solid Design

## What's Required?

- Hierarchical Network Design
  - Core, Distribution, Access
- Redundancy, Load balancing
  - FHRP – HSRP, VRRP, GLBP
  - Redundant paths
  - CEF L3/L4 Load Balancing
- Minimise Protocol Exchanges
  - Summarise routes to core
  - Passive interfaces on Access
  - Hard-set Trunks and Channels
- L2 Convergence and Security
  - Use RSTP+, Set STP Roles (Root, Backup)
  - STP Toolkit (RootGuard, STP priorities, BPDU Guard)
  - Control Plane Policing (CPP)
  - Catalyst Integrated Security Features (CISF)



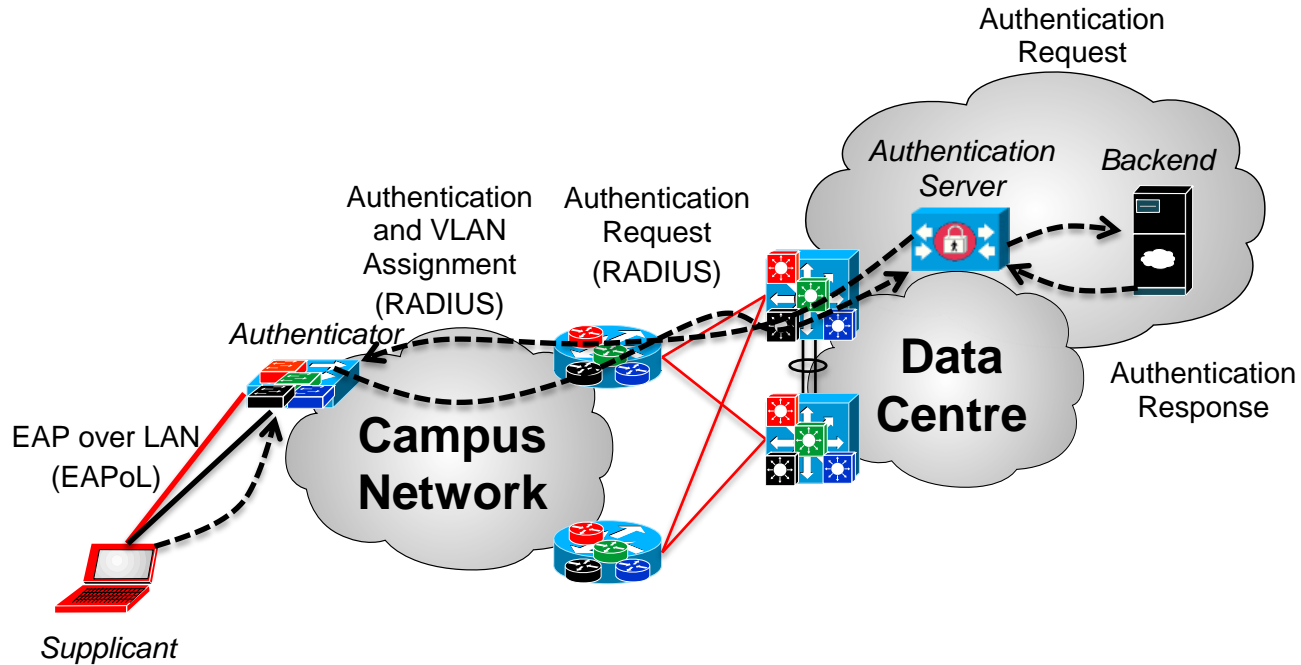
BRKCRS-2031



## Additional Virtualised Services

# Authentication

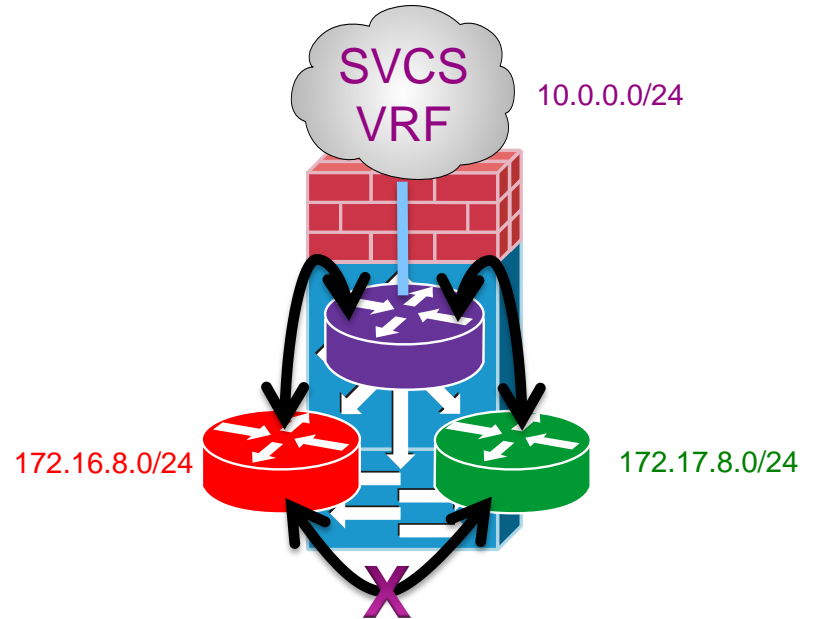
## 802.1X with Dynamic VLAN Assignment



# Unicast Shared Services

## Using Route-Leaking

- Service sharing (DHCP, DNS, etc...)
- Leverage the BGP route-target mechanism for route leaking
  - No support for overlapping IP addresses across VPNs



# Unicast Shared Services

## MPLS-VPN Configuration

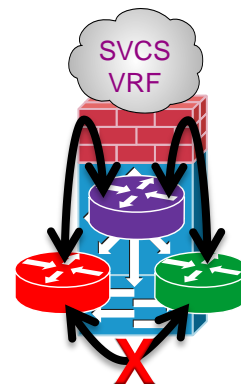


```
vrf definition SVCS
rd 1:100
!
address-family ipv4
route-target export 1:100
route-target export 1:1
route-target export 1:2
route-target import 1:100
route-target import 1:1
route-target import 1:2
!
address-family ipv6
route-target export 1:100
route-target export 1:1
route-target export 1:2
route-target import 1:100
route-target import 1:1
route-target import 1:2
```

Defining the VRFs  
IPv4 and IPv6

RD is required for  
BGP

Import and Export  
to populate VRF  
routing table





# Unicast Shared Services

## MPLS-VPN Verification



```
S8#show ip route vrf RED
 10.0.0.0/24 is subnetted, 1 subnets
B    10.0.0.0 [200/0] via 192.168.0.7, 00:16:35
     172.16.0.0/16 is variably subnetted, 2 subnets, 2 masks
C    172.16.8.0/24 is directly connected, Ethernet0/3
L    172.16.8.8/32 is directly connected, Ethernet0/3

S8#show ip route vrf GRN
 10.0.0.0/24 is subnetted, 1 subnets
B    10.0.0.0 [200/0] via 192.168.0.7, 00:16:42
     172.17.0.0/16 is variably subnetted, 2 subnets, 2 masks
C    172.17.8.0/24 is directly connected, Ethernet0/2
L    172.17.8.8/32 is directly connected, Ethernet0/2

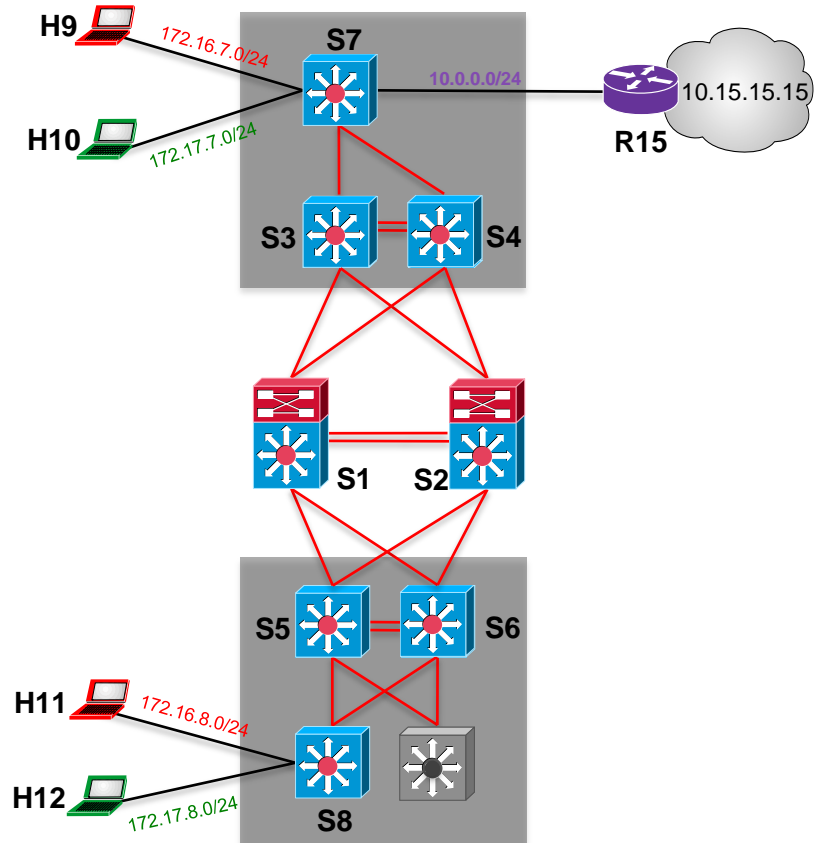
S8#show ipv6 route vrf RED
B    2001:10::/64 [200/0]
     via 192.168.0.7%default, indirectly connected
C    2001:16:8::/64 [0/0]
     via Ethernet0/3, directly connected
L    2001:16:8::8/128 [0/0]
     via Ethernet0/3, receive
L    FF00::/8 [0/0]
     via Null0, receive

S8#show ipv6 route vrf GRN
B    2001:10::/64 [200/0]
     via 192.168.0.7%default, indirectly connected
C    2001:17:8::/64 [0/0]
     via Ethernet0/2, directly connected
L    2001:17:8::8/128 [0/0]
     via Ethernet0/2, receive
L    FF00::/8 [0/0]
     via Null0, receive
```

Each VRF contains  
local and shared  
routing information

# Unicast Shared Services

EVN



# Unicast Shared Services

## EVN Configuration

```
vrf definition GRN
  vnet tag 102
  !
  address-family ipv4
    route-replicate from vrf SVCS unicast all
  !
vrf definition RED
  vnet tag 101
  !
  address-family ipv4
    route-replicate from vrf SVCS unicast all
  !
vrf definition SVCS
  vnet tag 100
  !
  address-family ipv4
    route-replicate from vrf RED unicast all route-map RED-IMPORT
    route-replicate from vrf GRN unicast all route-map GRN-IMPORT

route-map RED-IMPORT permit 10
  match ip address RED-ACL
!
route-map GRN-IMPORT permit 10
  match ip address GRN-ACL

ip access-list standard GRN-ACL
  permit 172.17.0.0 0.0.255.255
ip access-list standard RED-ACL
  permit 172.16.0.0 0.0.255.255
```

Defining the IPv4 VRFs,  
assign a tag and configure  
route replication

Create route-maps and  
access-lists



# Unicast Shared Services

## EVN Configuration



```
router eigrp LAB
!
address-family ipv4 unicast vrf RED autonomous-system 16
!
topology base
redistribute vrf SVCS eigrp 100
exit-af-topology
network 172.16.0.0
network 192.168.0.0 0.0.255.255
!
address-family ipv4 unicast vrf GRN autonomous-system 17
!
topology base
redistribute vrf SVCS eigrp 100
exit-af-topology
network 172.17.0.0
network 192.168.0.0 0.0.255.255
!
address-family ipv4 unicast vrf SVCS autonomous-system 100
!
topology base
redistribute vrf RED eigrp 16
redistribute vrf GRN eigrp 16
exit-af-topology
network 10.0.0.0
```

Redistribute  
routing  
information

# Unicast Shared Services

## EVN Verification



```
S7#routing-context vrf SVCS
S7%SVCS#sh ip route

Routing Table: SVCS
Codes: L - local, C - connected, S - static, R - RIP, M - mobile, B - BGP
       D - EIGRP, EX - EIGRP external, O - OSPF, IA - OSPF inter area
       N1 - OSPF NSSA external type 1, N2 - OSPF NSSA external type 2
       E1 - OSPF external type 1, E2 - OSPF external type 2
       i - IS-IS, su - IS-IS summary, L1 - IS-IS level-1, L2 - IS-IS level-2
       ia - IS-IS inter area, * - candidate default, U - per-user static route
       o - ODR, P - periodic downloaded static route, H - NHRP, l - LISP
       + - replicated route, % - next hop override

Gateway of last resort is not set

    10.0.0.0/8 is variably subnetted, 3 subnets, 2 masks
C       10.0.0.0/24 is directly connected, Ethernet1/0
L       10.0.0.7/32 is directly connected, Ethernet1/0
D       10.15.15.0/24 [90/409600] via 10.0.0.15, 01:19:53, Ethernet1/0
172.16.0.0/16 is variably subnetted, 3 subnets, 2 masks
C +     172.16.7.0/24 is directly connected (RED), Ethernet0/3
L +     172.16.7.7/32 is directly connected (RED), Ethernet0/3
D +     172.16.8.0/24
        [90/384000] via 192.168.74.4 (RED), 02:00:56, Ethernet0/0.101
        [90/384000] via 192.168.73.3 (RED), 02:00:56, Ethernet0/1.101
172.17.0.0/16 is variably subnetted, 3 subnets, 2 masks
C +     172.17.7.0/24 is directly connected (GRN), Ethernet0/2
L +     172.17.7.7/32 is directly connected (GRN), Ethernet0/2
D +     172.17.8.0/24
        [90/384000] via 192.168.74.4 (GRN), 02:00:55, Ethernet0/0.102
        [90/384000] via 192.168.73.3 (GRN), 02:00:55, Ethernet0/1.102
```

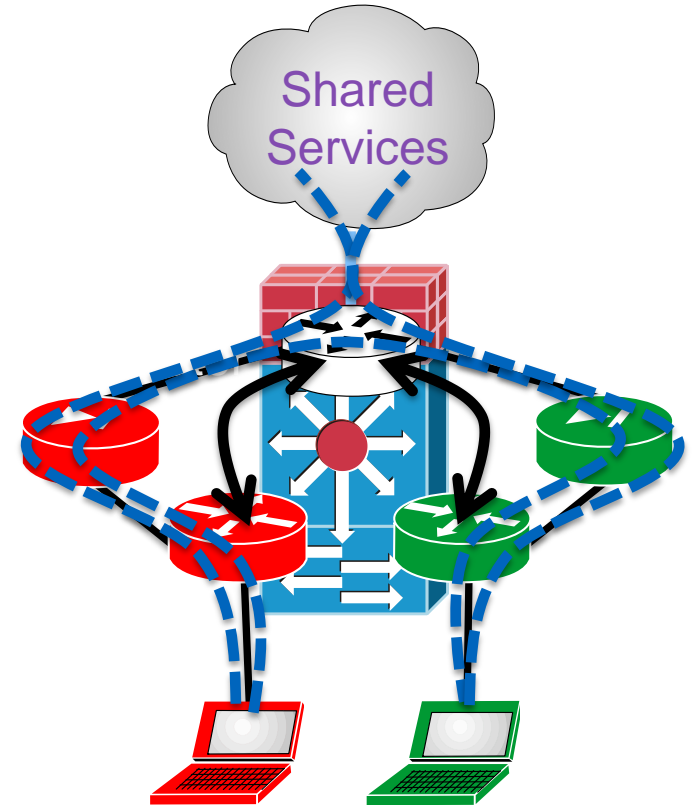
} Imported  
RED routes

} Imported  
GRN routes

# Shared Services Edge

## Fusion Router

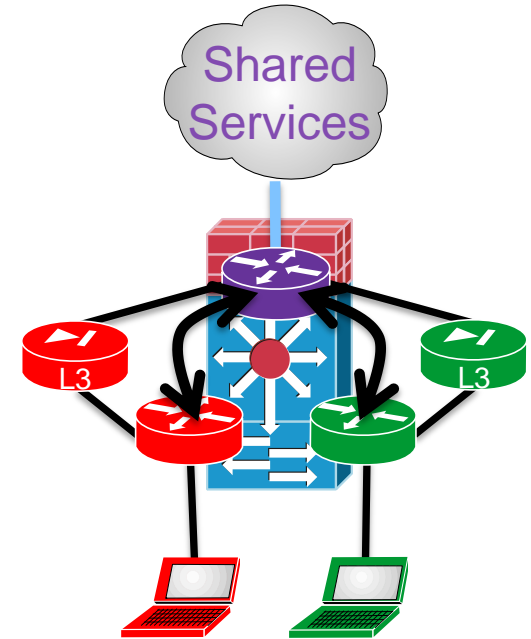
- A Fusion router provides:
  - Inter-VPN connectivity
  - Protected access to shared resources
- Use a Firewall for:
  - VPN isolation/protection
  - Application of per VPN policies
  - Leverage multi-context functionality
- Firewall modes of operation
  - FW in Transparent Mode
  - FW in Routed Mode



# Protected Services

## Deploying Firewall Contexts in Routed Mode

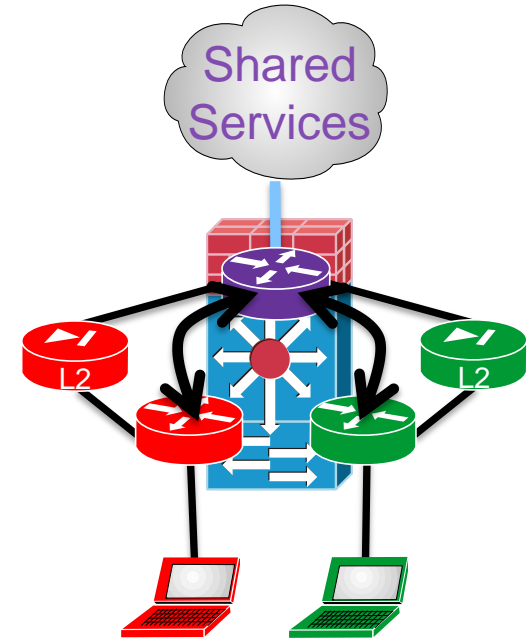
- Firewall acts as L3 hop
  - ASA 9.0 supports OSPFv2 and EIGRP
- Use BGP over-the-top of the firewall context
  - Static routes are still required!
- A “Fusion” VRF may be used



# Protected Services

## Deploying Firewall Contexts in Transparent Mode

- Firewall acts as L2 bridge
- Peering protocols:
  - Use IGP (EIGRP or OSPF) for VRF-lite deployments
  - Use BGP for MPLS-VPN scenarios
- A “Fusion” VRF may be used
  - Define MAC addresses on switch interfaces

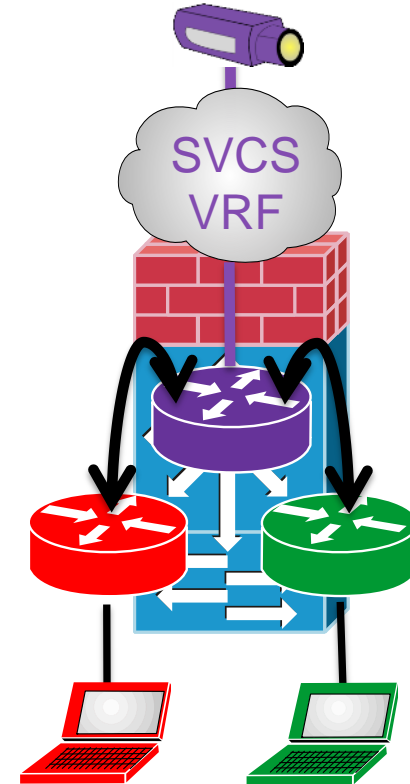




# Multicast Shared Services

## Multicast Overview

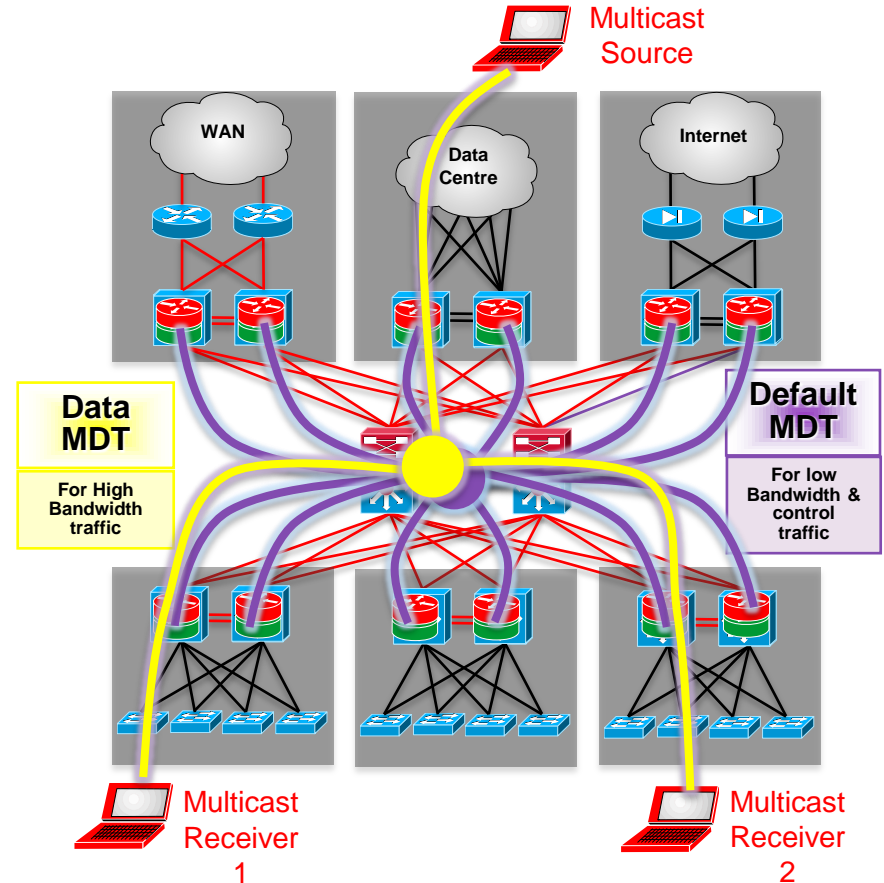
- Multicast crosses VRF boundaries
- Ensure RFP check is successful
  - Route-Leaking
  - VRF Fallback
  - VRF Select



# MPLS VPN and Multicast

## Concept and Fundamentals

- Enable multicast in the core
- The MPLS Core forms a Default MDT for each given VRF defined on the PE
- A High-bandwidth source for that customer starts sending traffic
- Interested receivers 1 & 2 join that High Bandwidth source
- The Data-MDT is formed for this High-Bandwidth source



# Multicast Shared Services

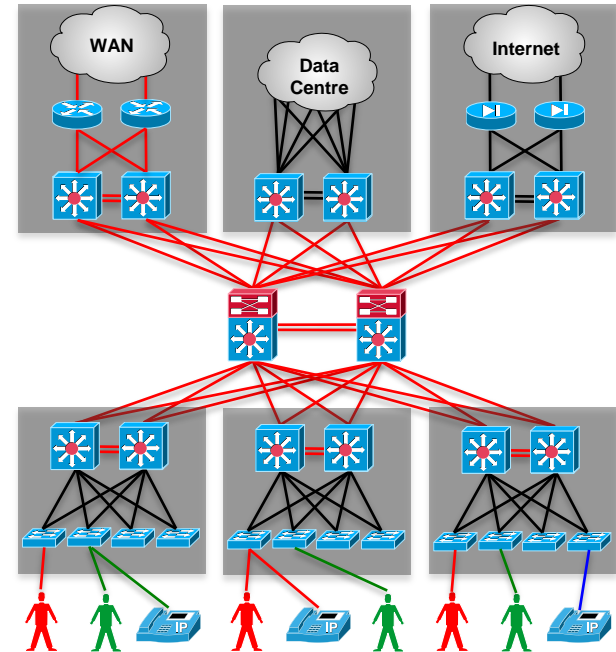
Three ways to perform Extranet with IP Multicast today

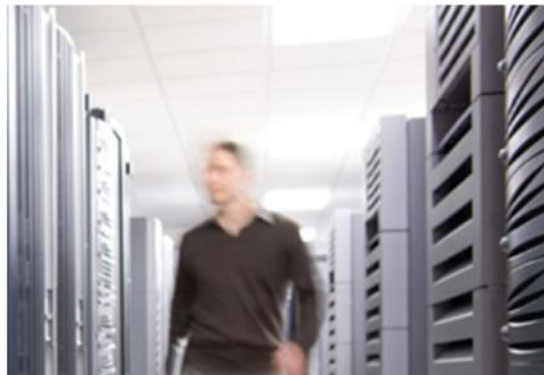
- BGP Route-Target Import
  - Uses BGP or EVN to exchange routes between VRFs
  - No overlapping IP addresses
- VRF Fallback
  - Used when the route doesn't exist in receiver VRF
  - Con: VRF Fallback can't be used with a default unicast route
  - Con: Can't be used if source addresses overlap between VRFs
- VRF Select
  - Statically assigns a VRF to RPF for a multicast group range
  - Pro: Can be used with overlapping source addresses

# QoS and Network Virtualisation

## Overview

- Classify and mark traffic at the edge
- Traffic is queued/shaped according to DSCP values or MPLS EXP bits
- MPLS EXP only offer 8 classes
- Choose the appropriate class of service
  - Web – Best effort/scavenger
  - Voice – Priority
  - Other – you decide

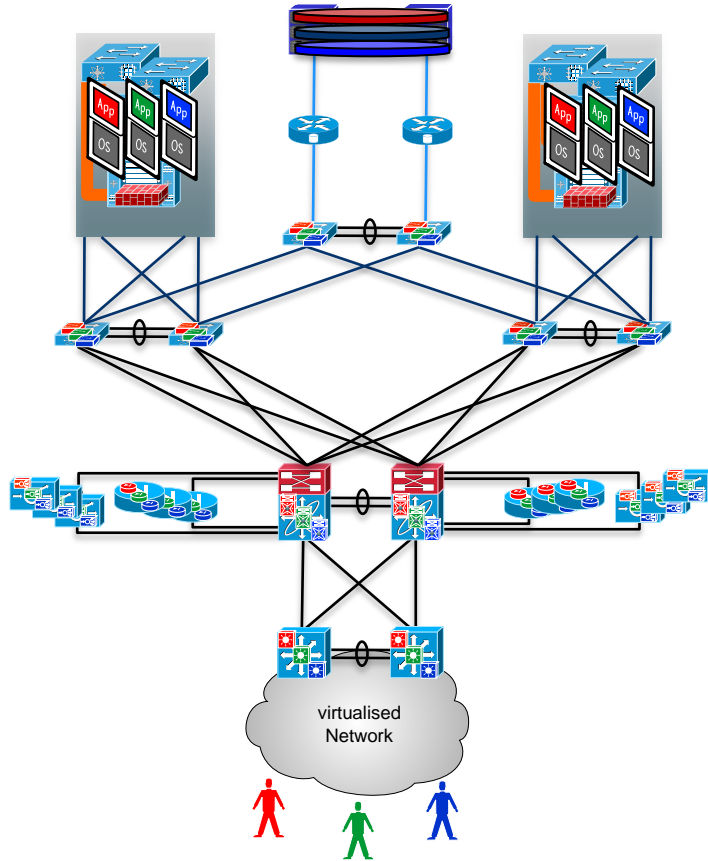
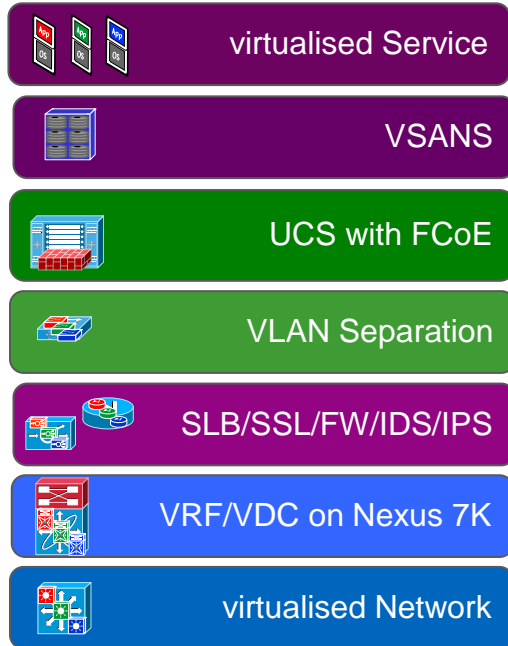




## DC Integration

# Data Centre

## Integration



# Agenda

Virtualisation solves these Challenges

Virtualisation Architectures

Case Study

Industry Trends

Putting it all Together

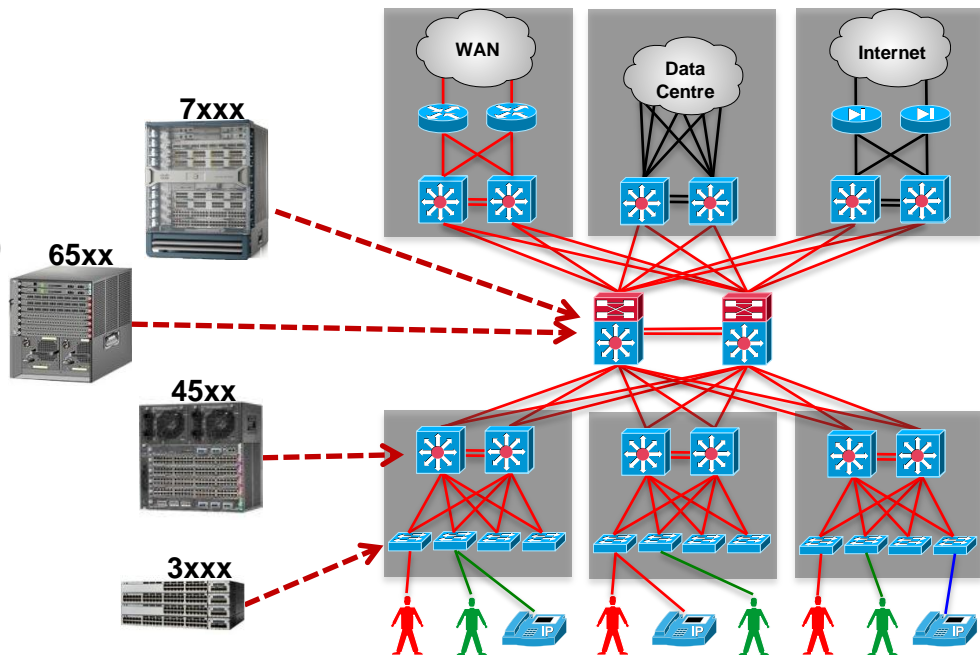
# VRF-lite End-to-End

## Pros:

- No MP-BGP configuration
- L3 to the edge
- Minimise impact on distribution layer)
- Lower cost solution
- VSS

## Cons:

- Adding VRFs is arduous
- Limited scalability
- Import/export of routes requires additional equipment





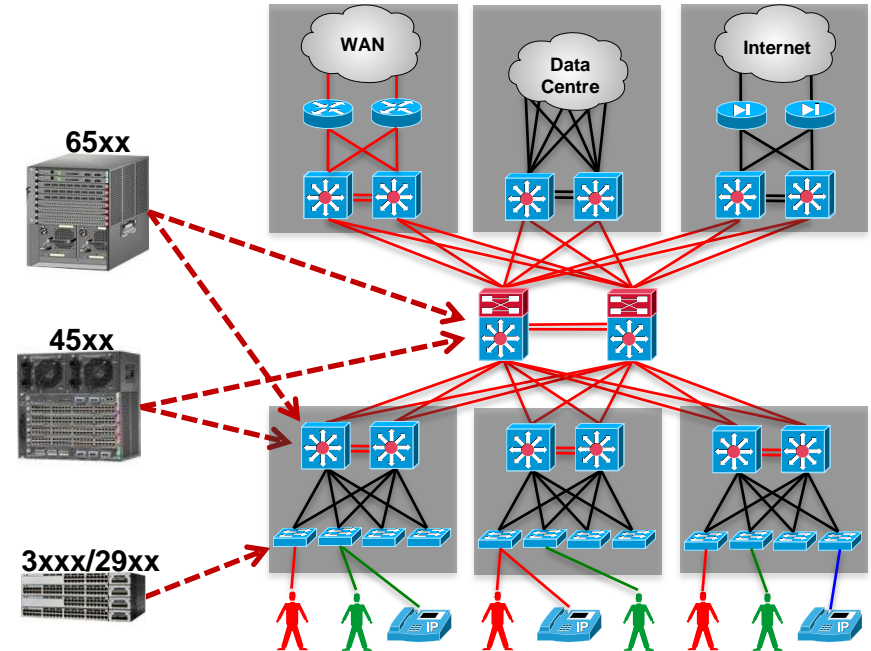
# EVN w/ L2 Access

## Pros:

- No MP-BGP configuration
- Lower cost solution
- VSS

## Cons:

- Limited product support (today)
- No IPv6 support (today)
- FHRP on distribution devices



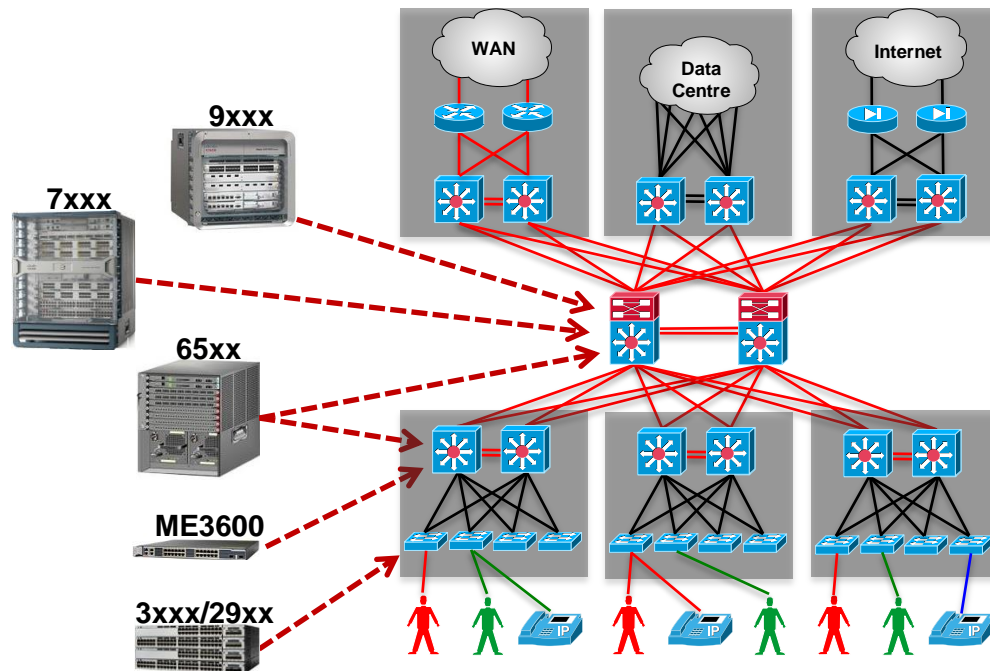
# MPLS-VPN w/ L2 Access

## Pros:

- Very scalable
- Pseudo-wire support
- IPv6 support (6VPE)
- VSS

## Cons:

- MP-BGP configuration
- Multicast configuration is complex
- FHRP on distribution devices



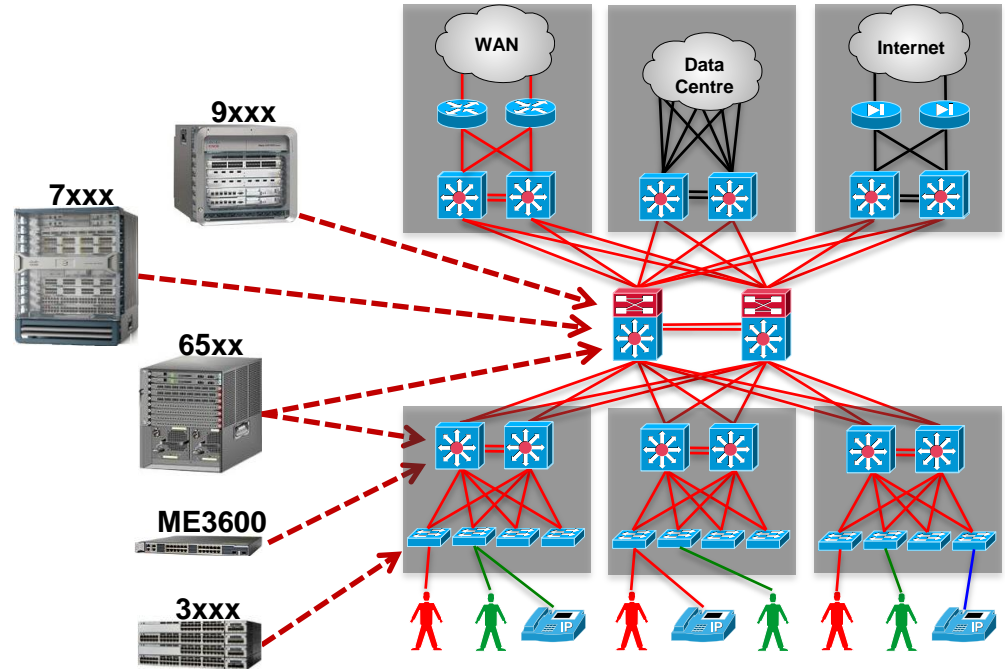
# MPLS-VPN w/ L3 VRF-lite/EVN Access

## Pros:

- L3 to the edge
- Minimise impact on distribution layer (FHRP)

## Cons:

- Complex route redistribution



# Agenda

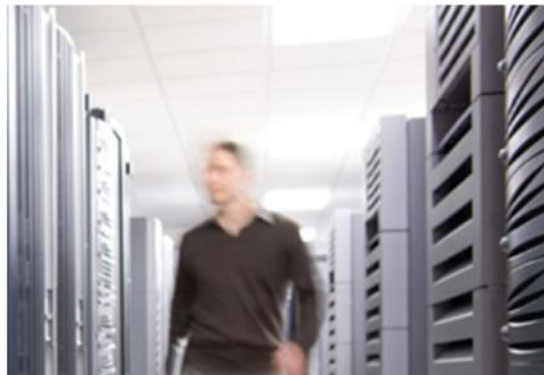
Virtualisation solves these Challenges

Virtualisation Architectures

Case Study

Industry Trends

Putting it all Together



## Locator/ID Separation Protocol (LISP)

# What is LISP?

## Summary

- Originally conceived to address Internet scaling challenges
- Locator/Identity split creates a “level of indirection” by using two namespaces – hosts and locators
- Similar to DNS
- LISP involves an host-to-locator lookup...

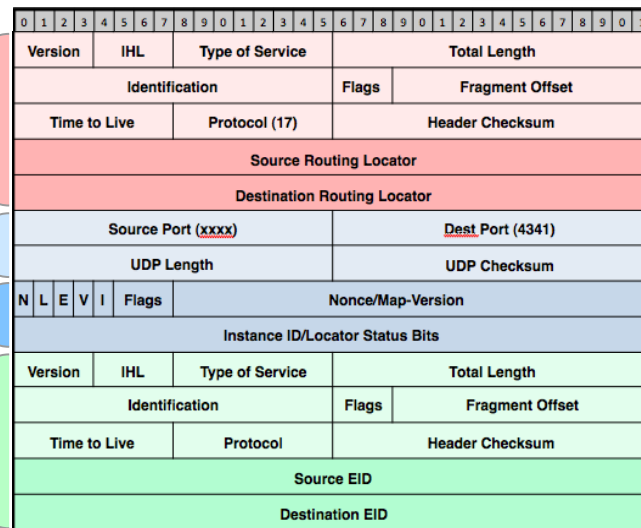
draft-ietf-lisp-07

Outer Header:  
Router  
supplies  
RLOCs

UDP

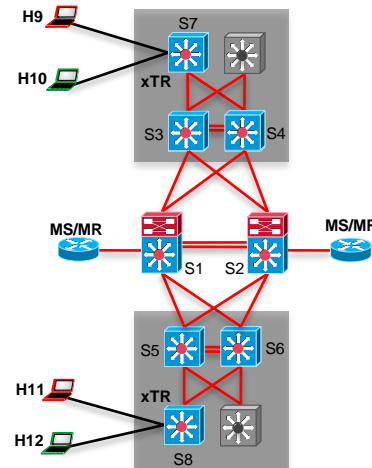
LISP  
header

Inner Header:  
Host supplies  
EIDs



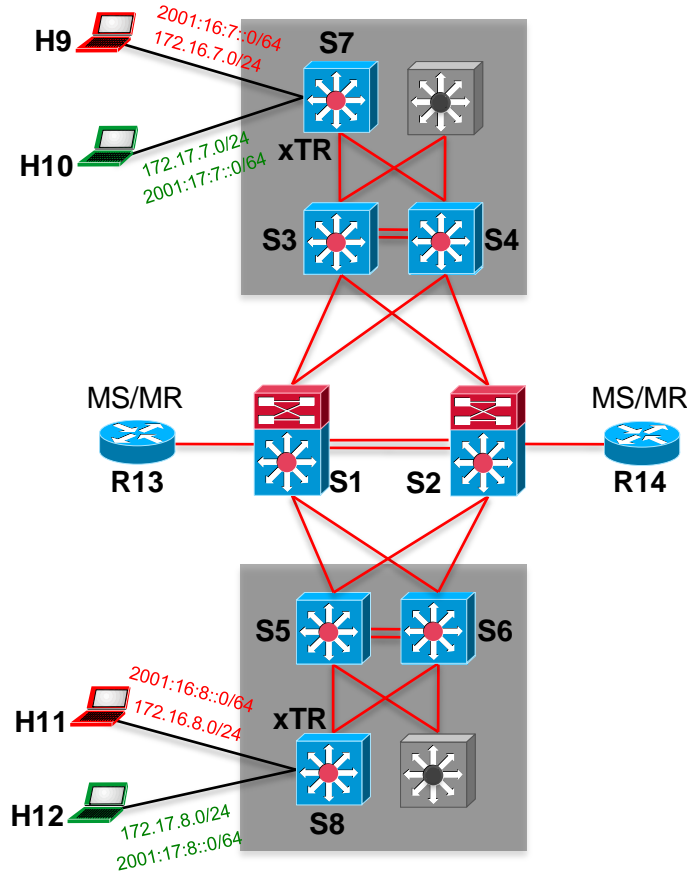
# What are the Components of LISP?

- LISP Loc/ID Split namespaces
  - EID (Endpoint Identifier) is the IP address of a host
  - RLOC (Routing Locator) is the IP address of the LISP router
  - EID-to-RLOC is the mapping
- MS/MR
  - Map-Resolver and Map-Server (similar to DNS Resolver and DNS Server)
- ITR – Ingress Tunnel Router
  - Receives packets from site-facing interfaces
  - Encapsulation to remote LISP sites or native-forward to non-LISP sites
- ETR – Egress Tunnel Router
  - Receives packets from core-facing interfaces
  - De-capsulation and deliver packets to local EIDs at site



# Test Diagram

## LISP





# LISP

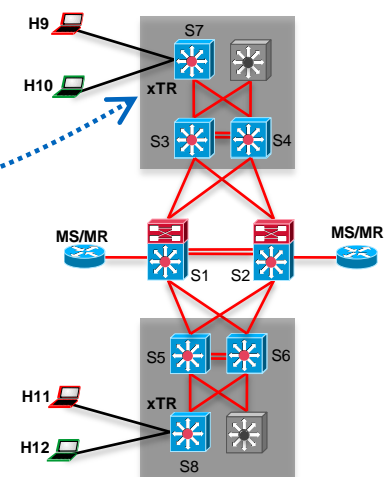
## Configuration (xTR)



```
vrf definition GRN
!
address-family ipv4
exit-address-family
!
address-family ipv6
exit-address-family
!
vrf definition RED
!
address-family ipv4
exit-address-family
!
address-family ipv6
exit-address-family
```

GRN VRF

RED VRF

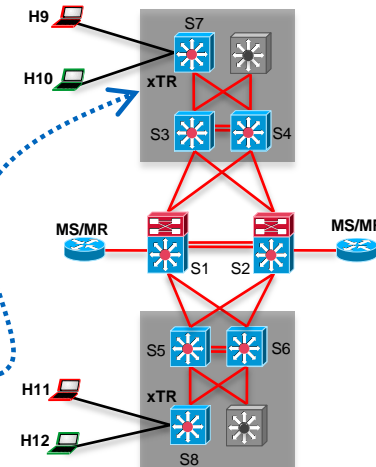


# LISP

## Configuration (xTR)



```
router lisp
  eid-table default instance-id 0
  !
  eid-table vrf RED instance-id 101
    database-mapping 172.16.7.0/24 192.168.0.7 priority 1 weight 1
    database-mapping 2001:16:7::/64 192.168.0.7 priority 1 weight 1
  !
  eid-table vrf GRN instance-id 102
    database-mapping 172.17.7.0/24 192.168.0.7 priority 1 weight 1
    database-mapping 2001:17:7::/64 192.168.0.7 priority 1 weight 1
  !
  ipv4 itr map-resolver 192.168.0.13
  ipv4 itr map-resolver 192.168.0.14
  ipv4 itr
  ipv4 etr map-server 192.168.0.13 key R7
  ipv4 etr map-server 192.168.0.14 key R7
  ipv4 etr
  ipv6 itr map-resolver 192.168.0.13
  ipv6 itr map-resolver 192.168.0.14
  ipv6 itr
  ipv6 etr map-server 192.168.0.13 key R7
  ipv6 etr map-server 192.168.0.14 key R7
  ipv6 etr
```



# LISP

## Configuration (MS/MR)



```
router lisp
site R7
  authentication-key R7
  eid-prefix instance-id 101 172.16.7.0/24
  eid-prefix instance-id 101 2001:16:7::/64
  eid-prefix instance-id 102 172.17.7.0/24
  eid-prefix instance-id 102 2001:17:7::/64
!
site R8
  authentication-key R8
  eid-prefix instance-id 101 172.16.8.0/24
  eid-prefix instance-id 101 2001:16:8::/64
  eid-prefix instance-id 102 172.17.8.0/24
  eid-prefix instance-id 102 2001:17:8::/64
!
ipv4 map-server
ipv4 map-resolver
ipv6 map-server
ipv6 map-resolver
```



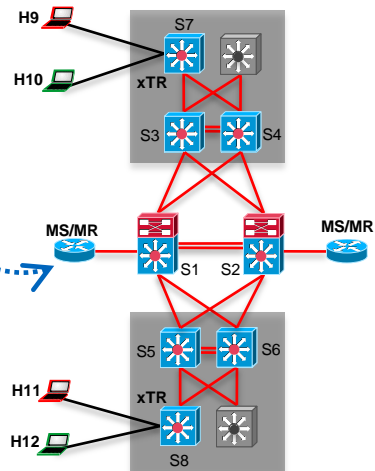
R7 configuration



R8 configuration



MS/MR configuration



# LISP

## Traffic Example

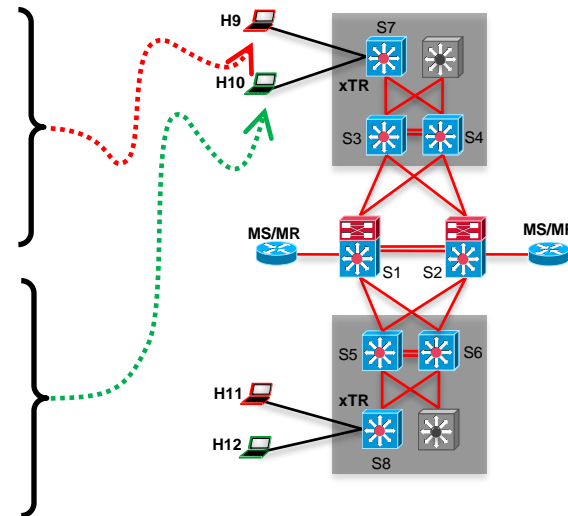


```
H9#trace ipv6 2001:16:8::11
Type escape sequence to abort.
Tracing the route to 2001:16:8::11
```

```
 1 2001:16:7::7 1 msec 15 msec 10 msec
 2 2001:16:8::8 1 msec 0 msec 1 msec
 3 2001:16:8::11 0 msec 0 msec 1 msec
```

```
H10#trace ipv6 2001:17:8::12
Type escape sequence to abort.
Tracing the route to 2001:17:8::12
```

```
 1 2001:17:7::7 1 msec 12 msec 9 msec
 2 2001:17:8::8 1 msec 0 msec 1 msec
 3 2001:17:8::12 0 msec 0 msec 1 msec
```



The hosts in this example (H9/H10) are IOS routers

# LISP – Traffic Capture



S1#

16:02:53.215 GMT Sun Oct 21 2012

Relative Time: 23.871998

Packet 30 of 223

In: Ethernet0/2

Ethernet Packet: 626 bytes

Dest Addr: AABB.CC00.0120, Source Addr: AABB.CC00.0501

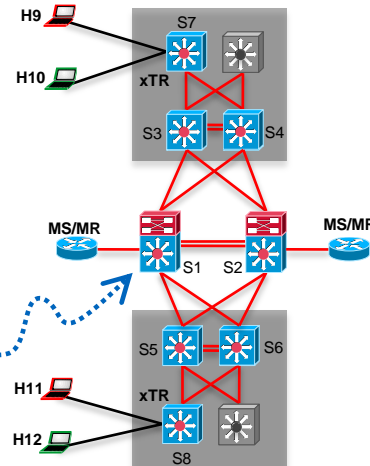
Protocol: 0x0800

IP Version: 0x4, HdrLen: 0x5, TOS: 0xC0 (Prec=Internet Contrl)  
Length: 612, ID: 0x095B, Flags-Offset: 0x4000 (don't fragment)  
TTL: 253, Protocol: 17 (UDP), Checksum: 0x9B0D (OK)  
Source: 192.168.85.8, Dest: 192.168.0.7

UDP Src Port: 3330, Dest Port: 4341  
Length: 592, Checksum: 0x0000 ERROR: CC99

Data:

```
0 : C874 764E 0000 6501 45C0 0240 3DD7 0000 FE06 14EC .tvN..e.E..@=.....
20 : AC10 080B AC10 0709 0017 CCAE CF9A 2BDF 1358 647A .....+..Xdz
40 : 5010 0FF8 A893 0000 6574 312F 320D 0A20 6E6F 2069 P.....et1/2.. no i
60 : 7020 6164 6472 6573 730D 0A20 7368 7574 646F 776E p address.. shutdown
80 : 0D0A 210D 0A69 6E74 6572 6661 6365 2045 7468 6572 ..!..interface Ether
100 : 6E65 7431 2F33 0D0A 206E 6F20 6970 2061 6464 7265 net1/3.. no ip addre
... deleted for brevity
```



Telnet traffic from H9 to H11 captured at S1

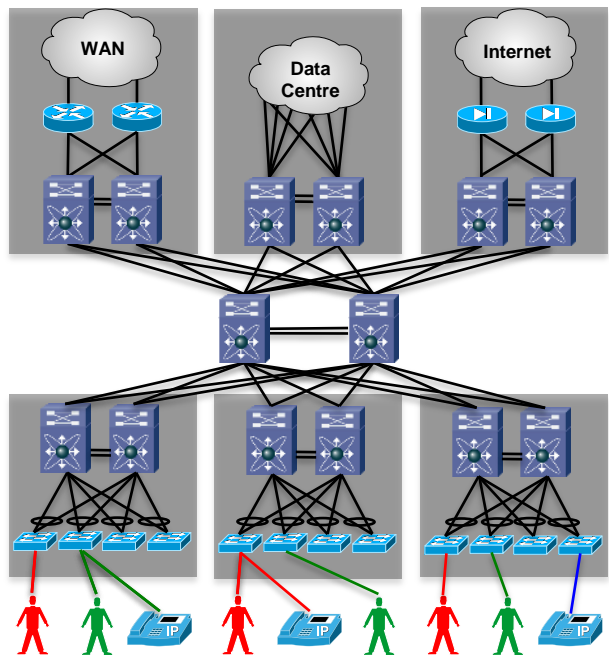


# FabricPath

# What is FabricPath?

## Overview

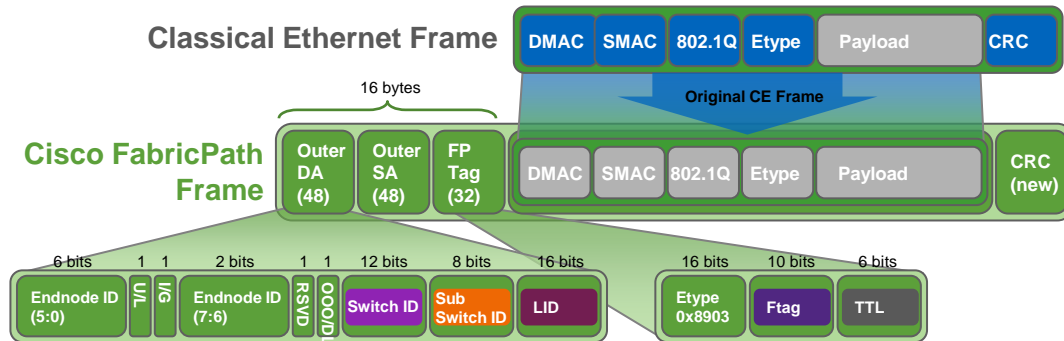
- Layer 2 routing technology
  - Eliminates spanning-tree
  - Uses IS-IS to route MAC addresses
  - Unicast – Broadcast – Multicast
  - Uses up to 16 equal-cost multipath links (ECMP)
- Fabric
  - Externally appears as a single switch
  - Internally the FabricPath protocol ties the elements together
  - Extend VLANs without limitation
- Virtualisation
  - L2 separation (VLANs)



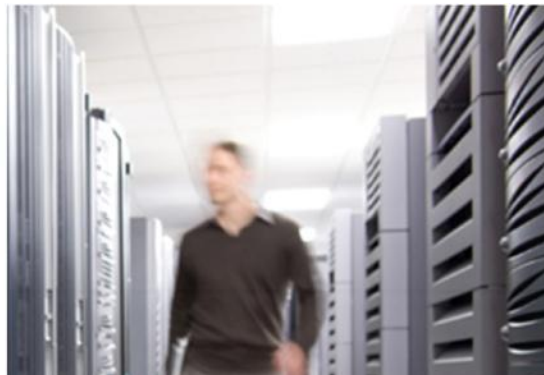
# FabricPath Encapsulation

## 16-Byte MAC-in-MAC Header

- Switch ID – Unique number identifying each FabricPath switch
- Sub-Switch ID – Identifies devices/hosts connected via VPC+
- LID – Local ID, identifies the destination or source interface
- FTag (Forwarding tag) – Unique number identifying topology and/or distribution tree
- TTL – Decrementated at each switch hop to prevent frames from looping infinitely





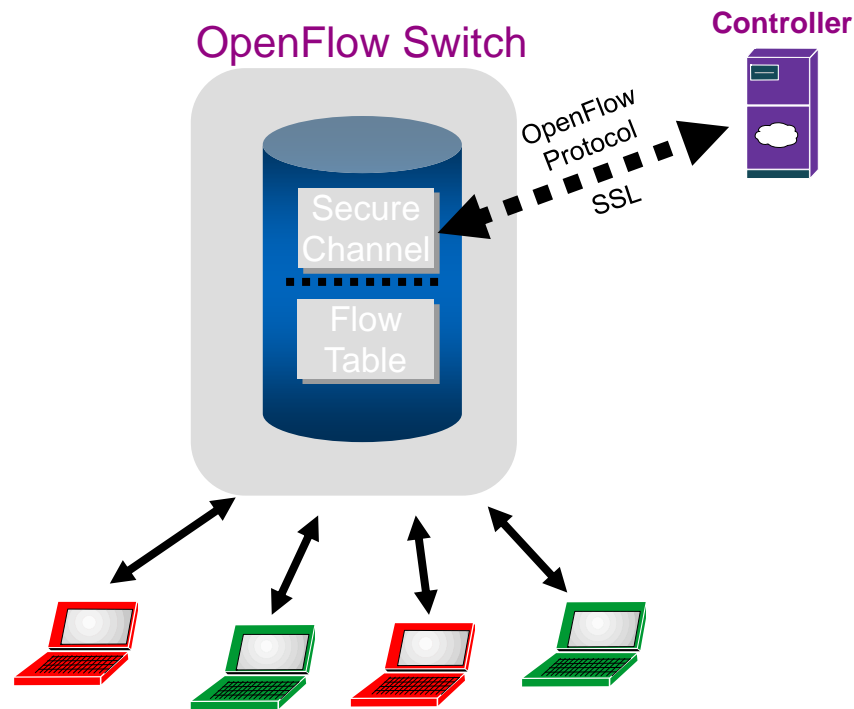


## Software Defined Networking (SDN)

# What is SDN?

A technology that decouples the control plane from the data plane

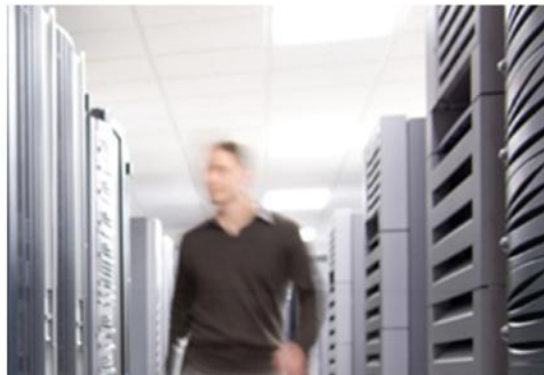
- Control plane (Controller)
  - Software that programs the data plane (hardware)
- Data plane
  - Hardware elements in the network (routers, switches, firewalls, etc...)



# How Does SDN Provide Virtualisation?

- Slicing
  - A sandbox for a given Department/Group/Service
  - Virtual networks over a single common physical network
  - Intra-Slice management by Slice Owner (slice based management)
  - Per slice views available to Slice Owner
  - Isolation between slices
- Isolation
  - VLAN (OpenFlow v1.0)
  - MPLS (OpenFlow v1.3)

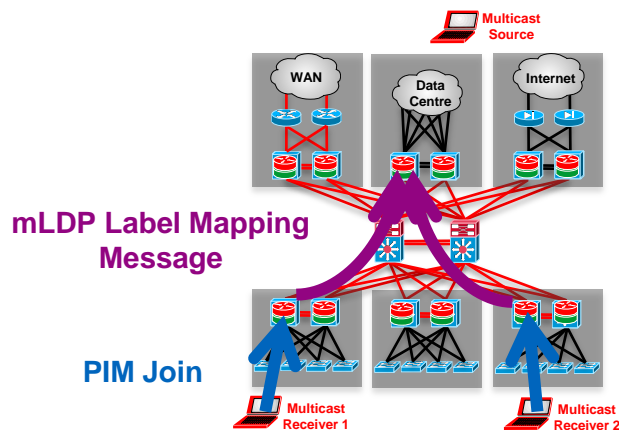
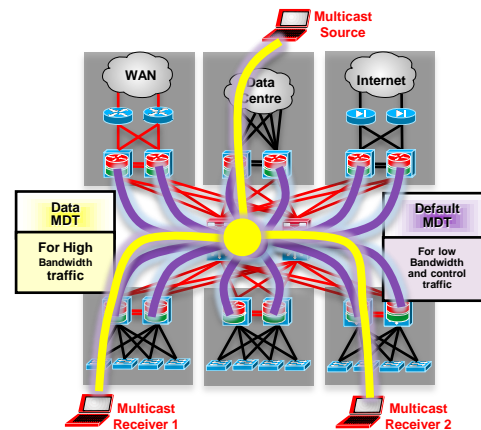




## Multicast Label Distribution Protocol (mLDP)

# Why is mLDP Better?

- Current MVPN Implementation
  - Supports P2MP only
  - Requires core to run PIM
  - Uses GRE to encapsulate traffic - limiting scale
  - Signalling is periodic
  - LSPs are built from head-end to tail-end
- mLDP
  - Supports P2MP and MP2MP
  - PIM is not required in the core
  - Native LDP mapping
  - No periodic signalling
  - Supports FRR through unicast P2P TE
  - LSPs are built from tail-end to head-end



# Agenda

Virtualisation solves these Challenges

Virtualisation Architectures

Case Study

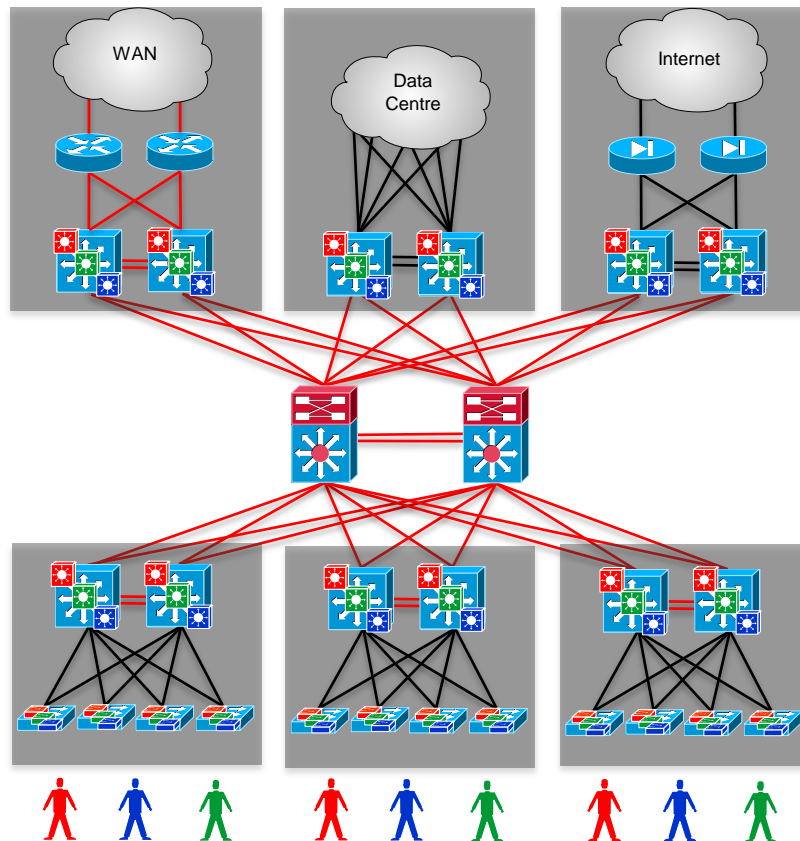
Industry Trends

Putting it all Together

# Network Virtualisation

## Putting It All Together

- Extending VPNs over MAN/WAN cloud
- VLANs Partition Server Farms
- virtualised Services: Firewall, ACE
- VRF-Lite + GRE, VRF-Lite End-to-End, MPLS VPN
- L3 VRFs
- Per User Role L2 VLANs
- User Identification (Static/NAC/Identity)



# Network Virtualisation

## Where to go for more information

### Network Virtualization Solutions

HOME

SOLUTIONS

BORDERLESS NETWORKS

CAMPUS

Industry LAN Solutions

Network Fabric

**Network Virtualization Solutions**

Resilient Services Solution for Campus Network

#### Network Virtualization Solutions

Find out how Cisco LAN Virtualization solutions can address your business needs (4:47 min)

▶ Watch Video



Overview

In Depth

Products

#### Use Available Network Resources Efficiently

By using network virtualization solutions, network resources can be deployed and managed as logical services, rather than physical resources. As a result, companies can:

- Enhance enterprise agility.
- Improve network efficiency.
- Reduce capital and operational costs.
- Maintain high standards of security, scalability, manageability, and availability throughout the campus design.

Network virtualization solutions can [consolidate multiple physical networks into one virtual network](#). They can also [logically segment a single physical network into multiple logical networks](#). Partitions can be added to rapidly scale the network for business needs.

Cisco Catalyst switches, including the Catalyst 6500, 4500, 3750, and 3560 Series, can adopt the LAN Virtualization framework to improve efficiencies and save on costs even as technical requirements increase.

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# Clear Message for Virtualisation

## Qld to spend \$7.4 billion fixing nearly all IT systems

By *Allie Coyne* on Jun 11, 2013 9:53 AM

Filed under *Software*



3 Comments



### IT audit report finds "systemic business risk".

The Queensland Government will need to replace ninety percent of its IT systems within five years, with the overall project to cost \$7.4 billion, more than \$2 billion over the initial forecast.

The state's new IT minister Ian Walker tabled the long-awaited IT Audit and the [government's response](#) to Parliament on Friday last week. The audit had been [due for release last year](#) but was held back multiple times.

The [five-month audit](#) covered 900 projects and 10,000 systems. It cost \$5.2 million and required 32 public servants.

The report also made the following recommendations, which the government has agreed to:

- ▶ Cancel unused mobile and fixed telephone services, optimise data plans, consolidate telco accounts and increase printer efficiencies
- ▶ Decommission unused systems and exit its Travel Management System
- ▶ Initiate and maintain a program of rigorous application of business continuity planning for all business critical systems
- ▶ Never modify commercially-provided commodity applications to meet unique business requirements
- ▶ Conduct basic technical upgrades for high-risk payroll, finance, systems
- ▶ Further analyse the Health finance system replacement
- ▶ Establish an externally-managed desktop arrangement, and
- ▶ Study the options for a single-government data network for all agencies.

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Q & A

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